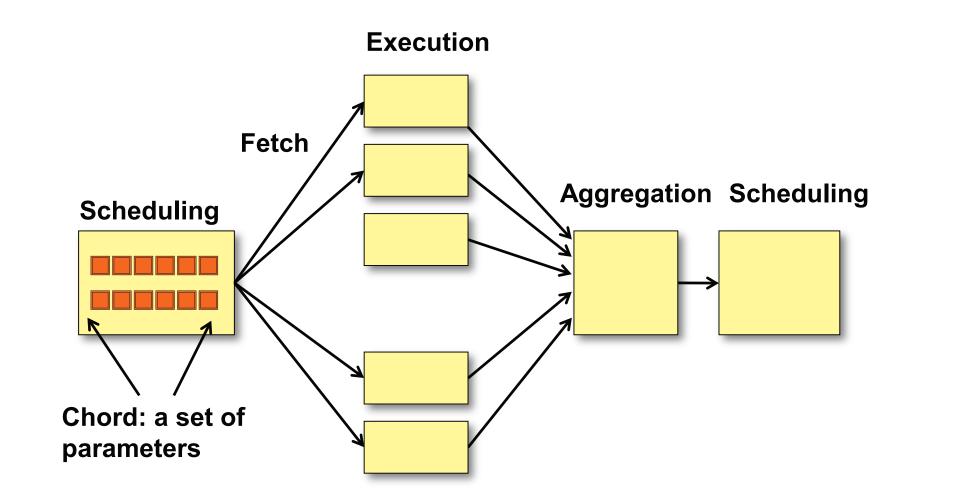
STRADS: Parallel ML Scheduling for High Efficiency

Jin Kyu Kim, Seunghak Lee, Eric Xing, Garth Gibson (CMU)

ML Iterative Solver Execution Model

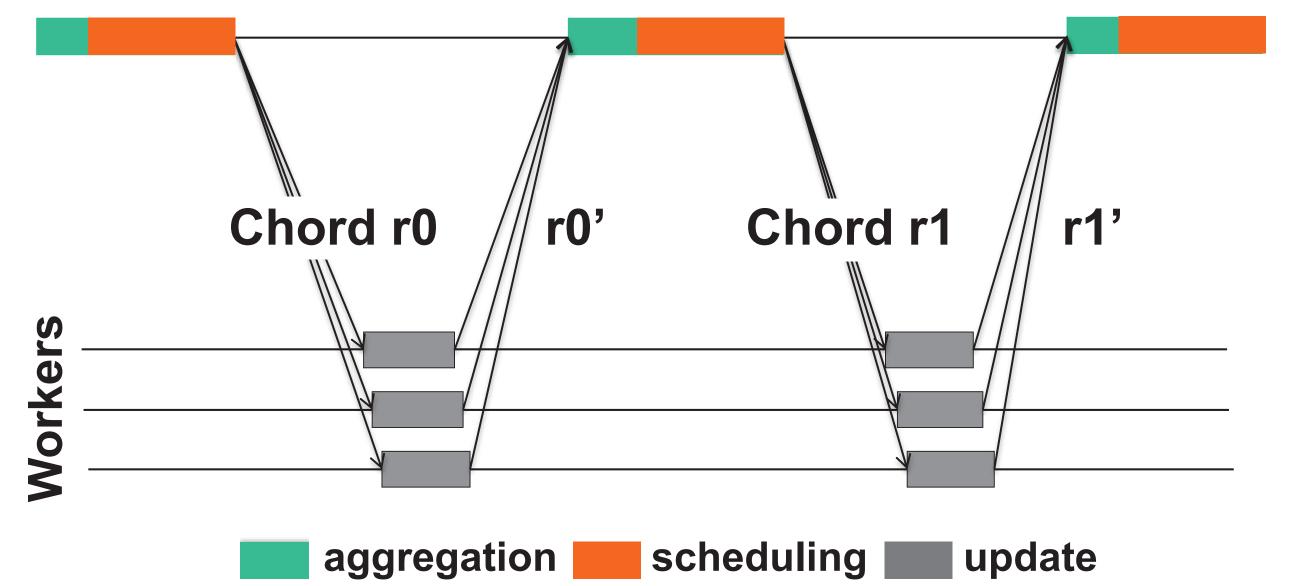
Scheduling/Fetch/Execution/Aggregation model



Example Timeline

Serial execution of chords is a performance bottleneck

Scheduler



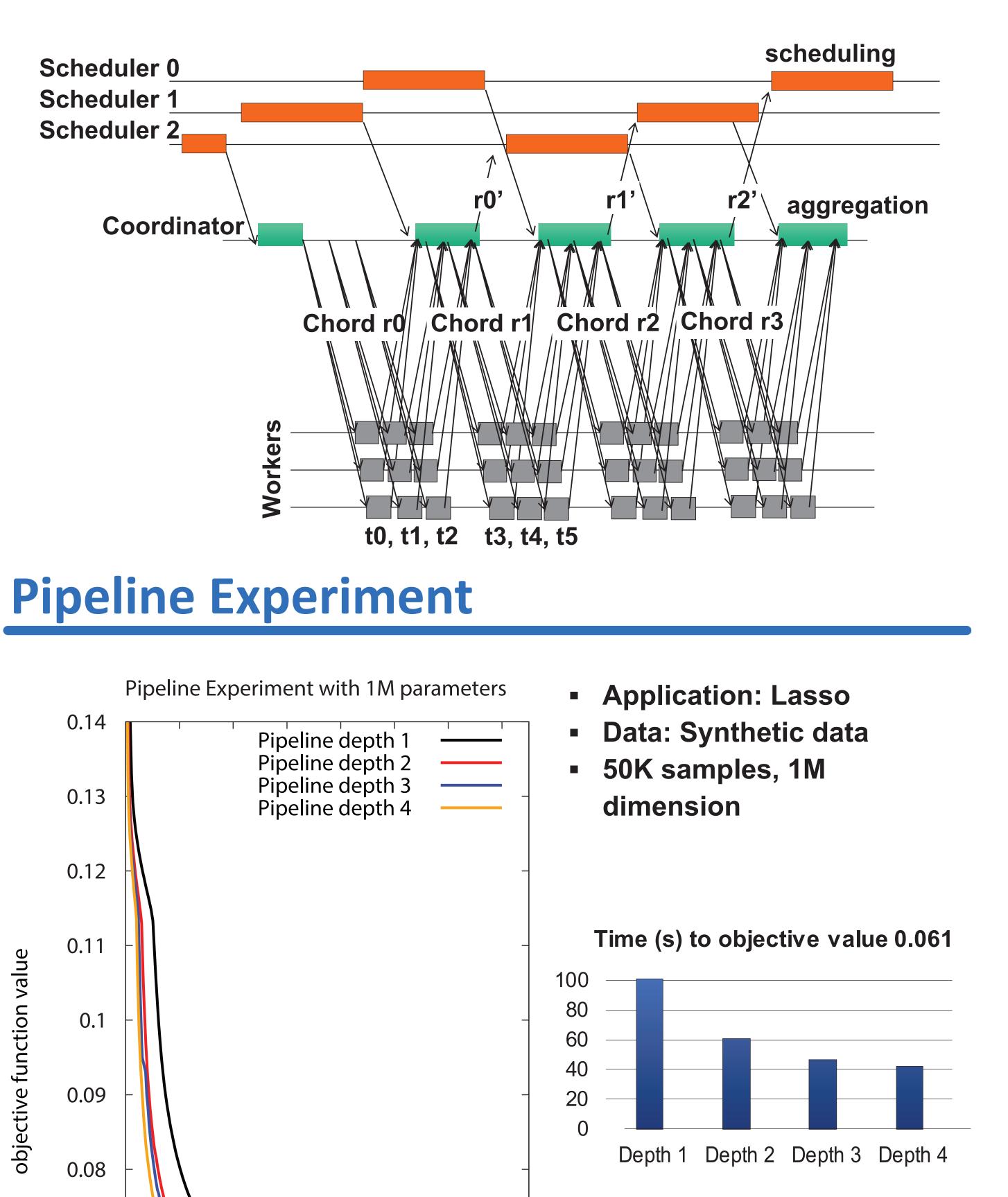
- Some ML apps are intolerant of massive parallelism (Ex. Lasso)
- STRADS selects chord to minimize aggregate errors of parallel update
- →Parameters of a chord are approximately independent

High Throughput Scheduler

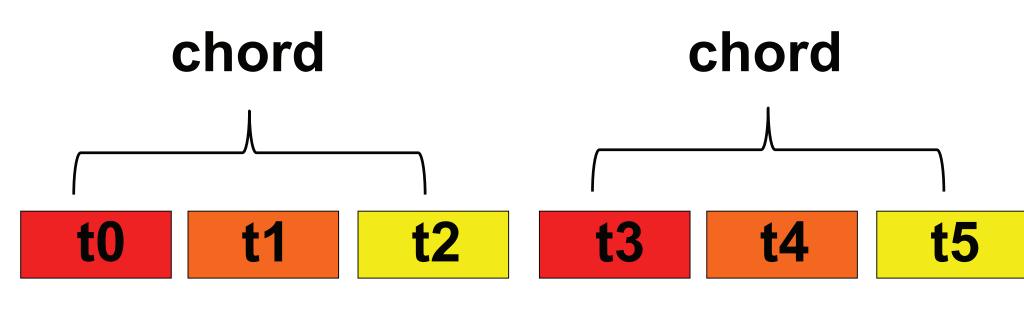
- **1. Pipeline multiple schedulers to hide scheduling latency**
 - Divide parameter space into disjoint partitions (one per scheduler)
 - Scheduling decisions depend only on local partition
 - Update execution will see globally fresh data
- 2. Pipeline within one chord to hide communication latency
 Allow next chord to start execution before all results of current chord are globally known

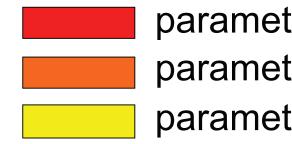
Issue: How do we keep all worker cores busy and effective?

Dual Pipeline Better Utilizes Workers



- Scheduler prioritizes most impactful (largest) updates to front of pipeline
- Restrict updates that might not might not be fresh to least impactful updates
- Ensure most impactful updates of consecutive chords see fresh results (t3 see t0's results)





parameters whose last change was large parameters whose last change was medium parameters whose last change was small

Conclusions

Dual pipeline better utilizes workers and improves

