

# Exploiting Iterative-ness for Parallel ML Computations

Henggang Cui, Alexey Tumanov, Jinliang Wei, Lianghong Xu, Wei Dai, Jesse Haber-Kucharsky, Qirong Ho, Greg Ganger, Phil B. Gibbons\*, Garth A. Gibson, Eric P. Xing (CMU, \*Intel)

## ITERATIVE ML

- Iterative fitting of model parameters
  - Assume a model describes input data
    - "Learn" model parameters that fit data
  - The algorithm is usually iterative
    - Refine initial guess until params converge
- Parallel computation for big problems
  - Partition input data among workers
  - Workers share model parameters
  - One approach: BSP + parameter server
    - Barrier sync each iteration

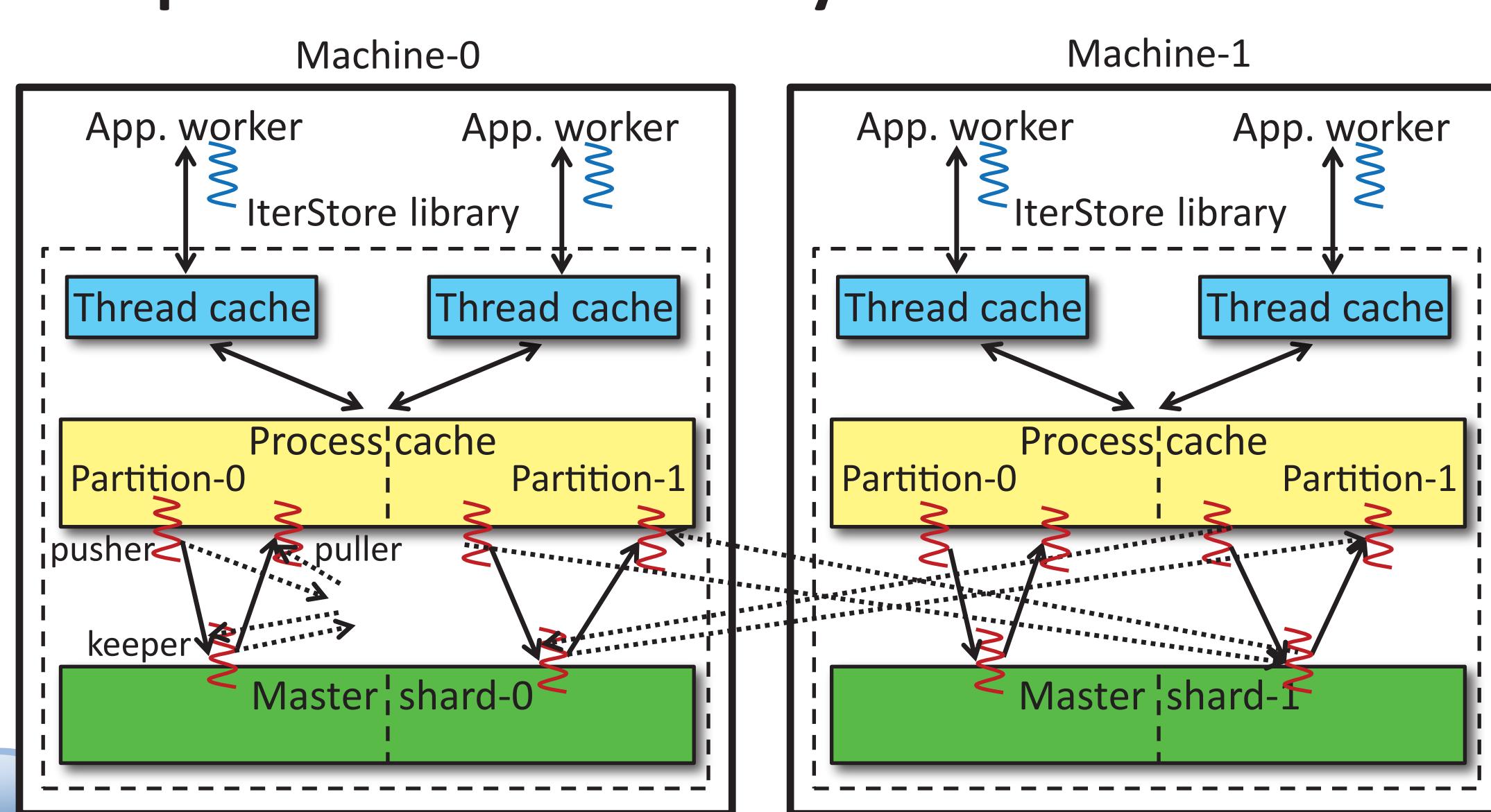
## EXPLOITING ITERATIVE-NESS

- Often, each iteration read/writes same params
  - Can tune system with access pre-knowledge
    - Data placement to reduce network traffic
    - Data placement to reduce remote NUMA accesses
    - Static structures to reduce locking / marshaling
    - Static cache contents to reduce eviction costs
    - Informed prefetching
- Ways to obtain per-iteration access sequences
  - Explicit virtual iteration
    - Efficient, but requires more programmer effort
  - Explicit identification of iteration boundaries
    - Less effort, but more performance overhead

```
// Original           // Gather in first iter           // Gather in virtual iter
init_params()      init_params ()                  ps.start_gather(virtual)
ps.clock()         ps.clock()                    do_iteration()
do {              do {
    do_iteration() if (first iteration)        ps.finish_gather()
    ps.clock()       ps.start_gather(real)      init_params()
} while (not stop) do_iteration()                 ps.clock()
                           if (first iteration)      ps.finish_gather()
                           ps.clock()                } while (not stop)
} while (not stop)                                ps.clock()
                                                 } while (not stop)
```

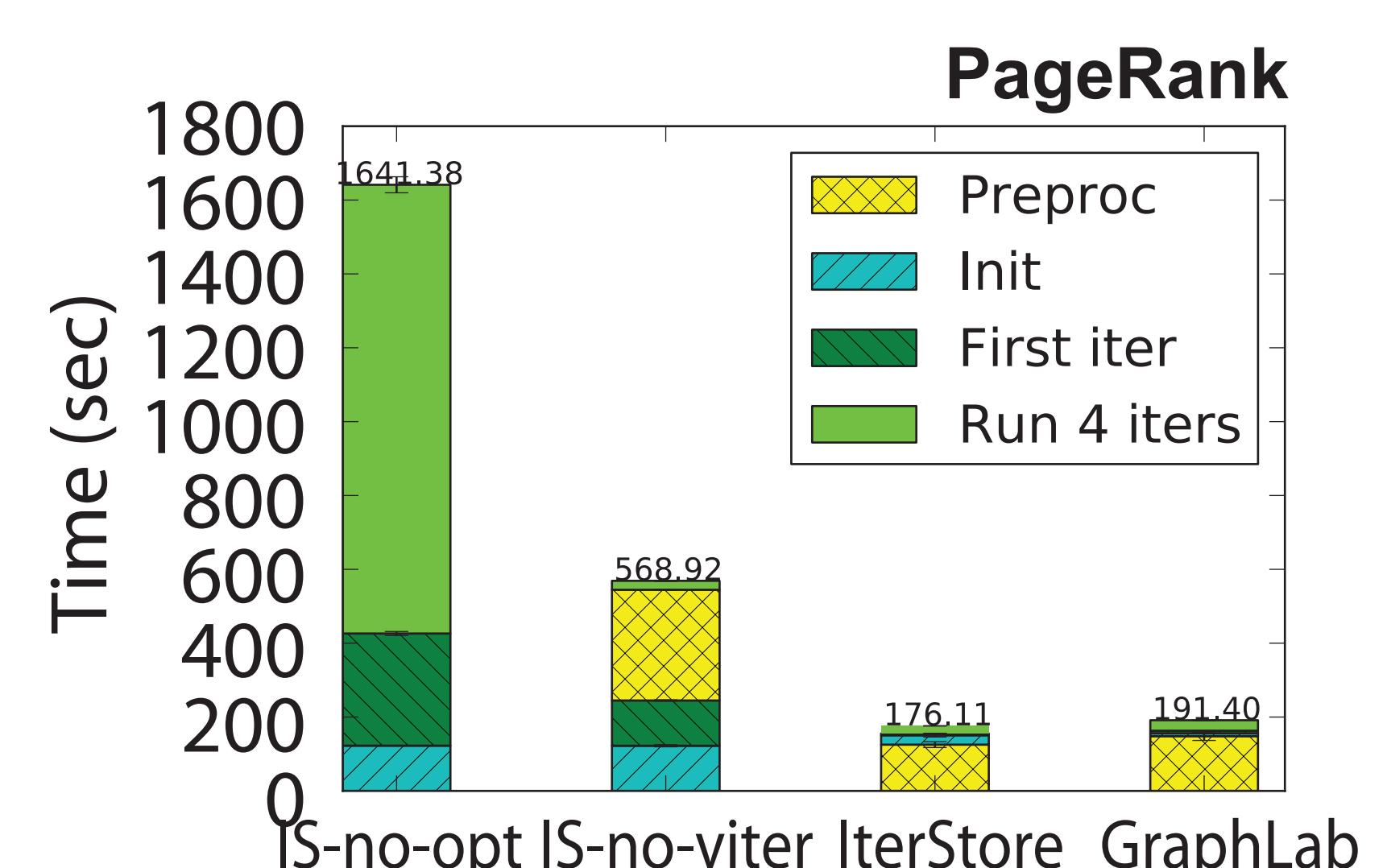
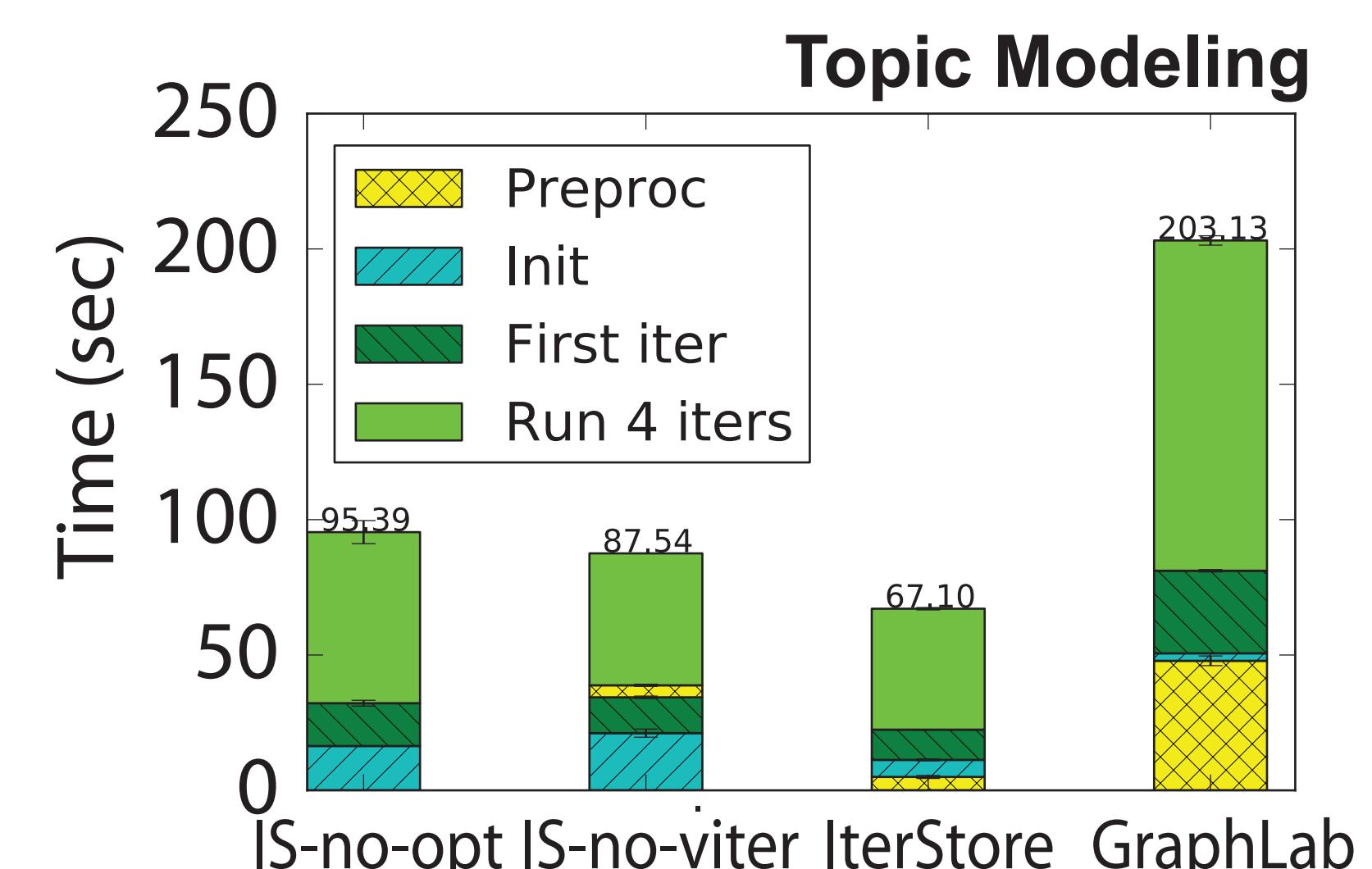
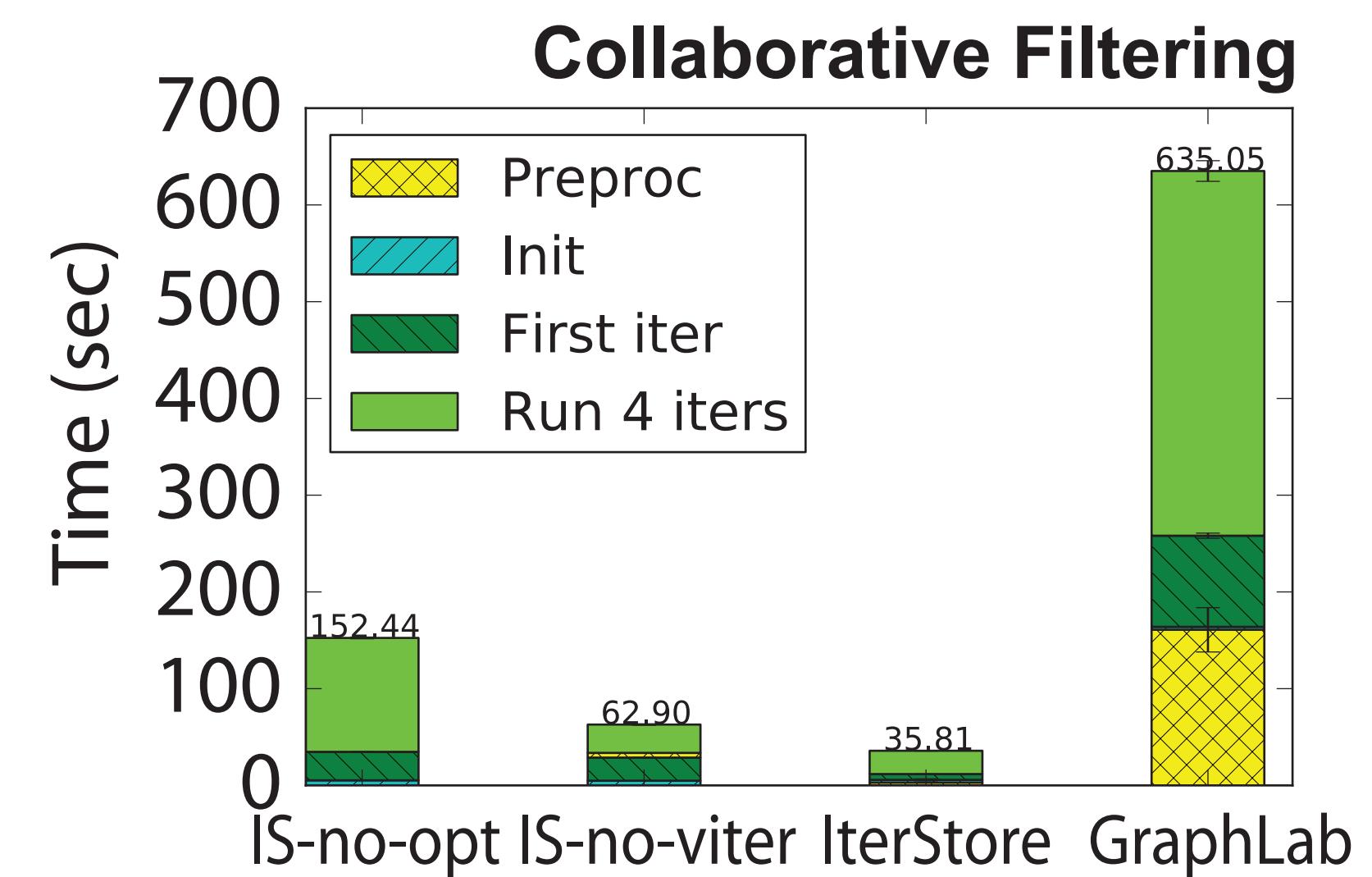
## ITERSTORE

- A parameter server that exploits iterative-ness
  - With READ, UPDATE, and CLOCK interface
  - An improved version of LazyTable



## EXPERIMENTAL RESULTS

- Hardware setup
  - 8 nodes, each with 64 cores and 128 GB memory
  - connected via Infiniband network (40Gbps)
- Overall performance:



- Optimization effectiveness break-down:

