



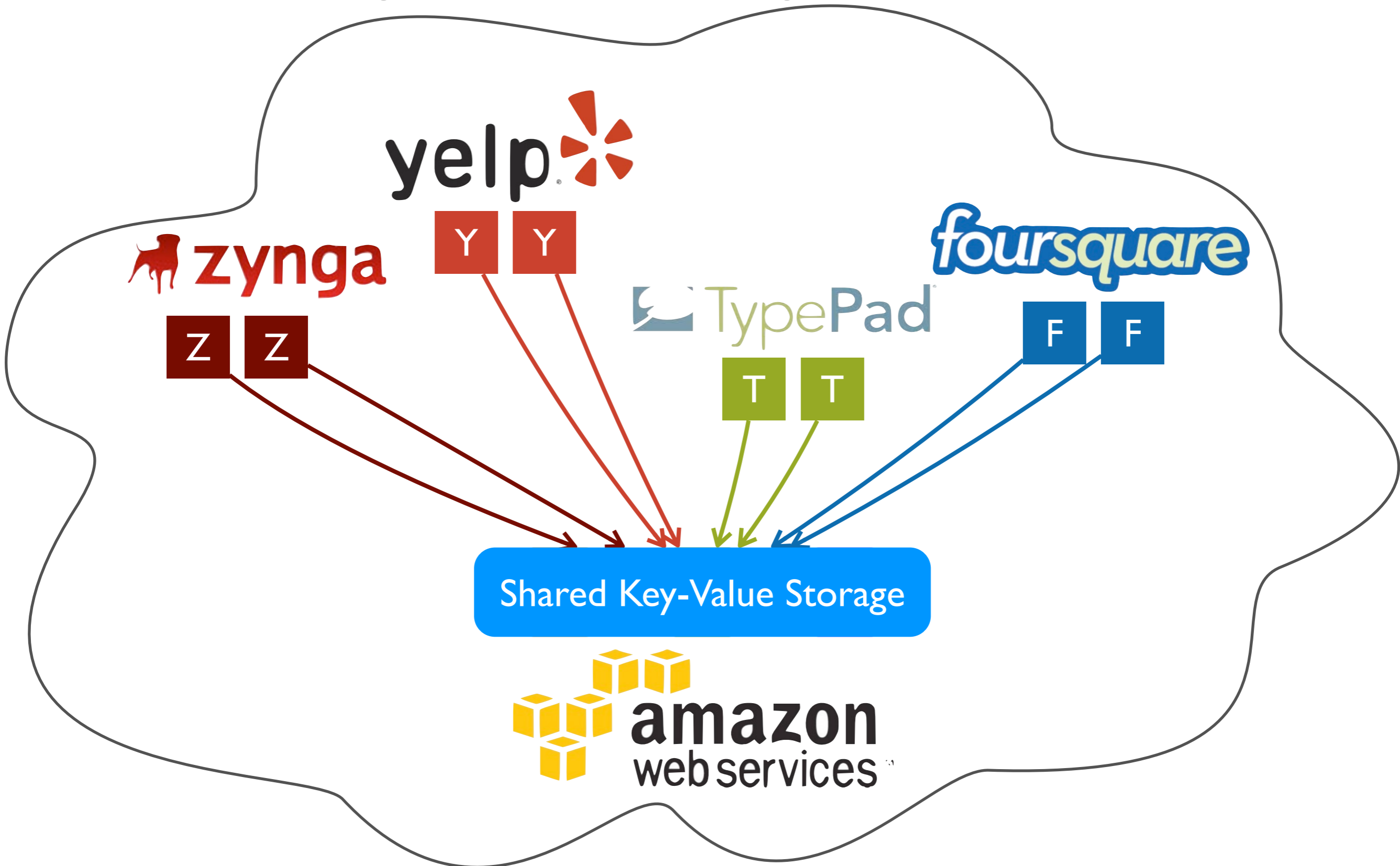
PISCES

# Performance Isolation and Fairness for Multi-Tenant Cloud Storage

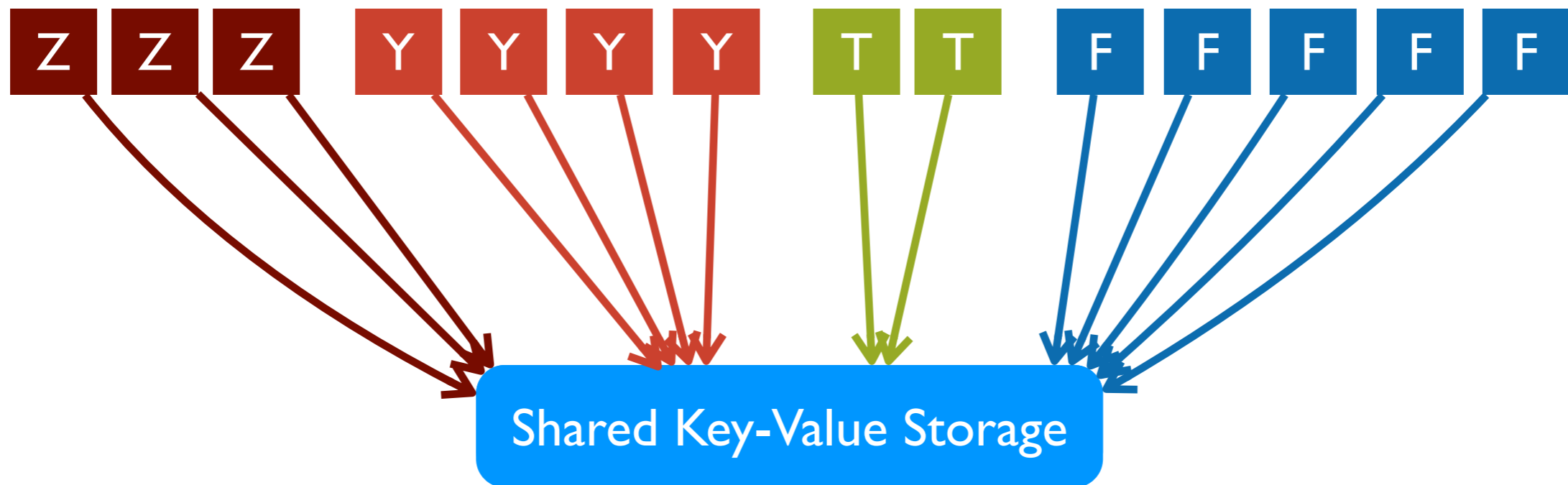
David Shue\*, [Michael J. Freedman\\*](#), and Anees Shaikh♦

[sns.cs.princeton.edu](https://sns.cs.princeton.edu)

# Setting: Shared Storage in the Cloud

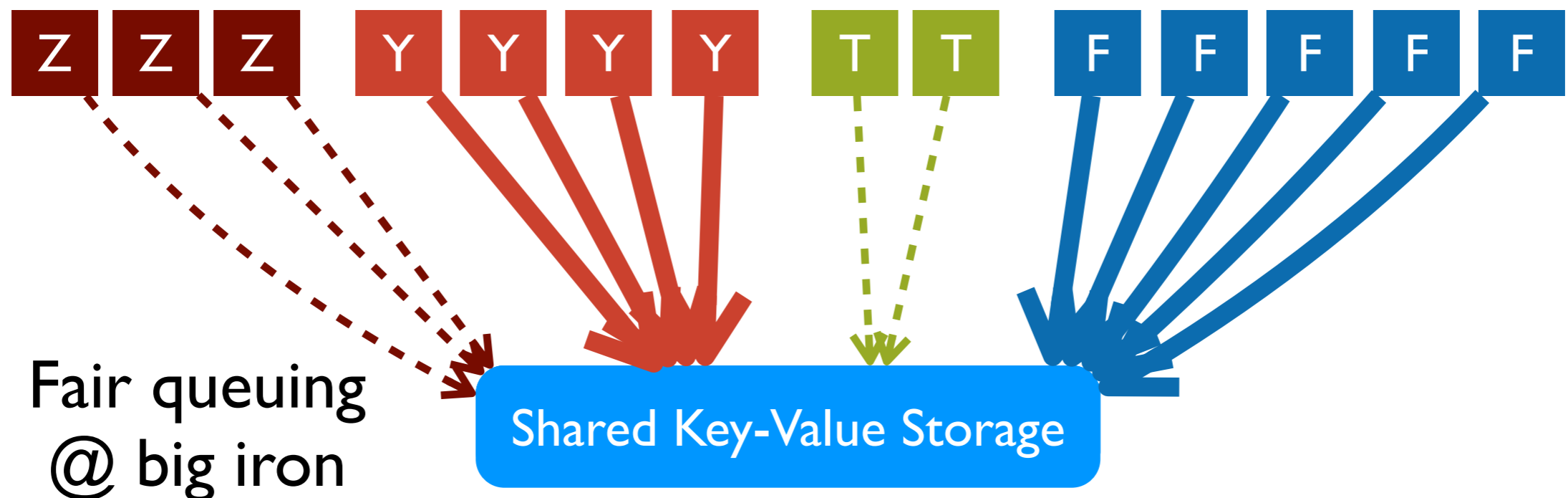


# Predictable Performance is Hard



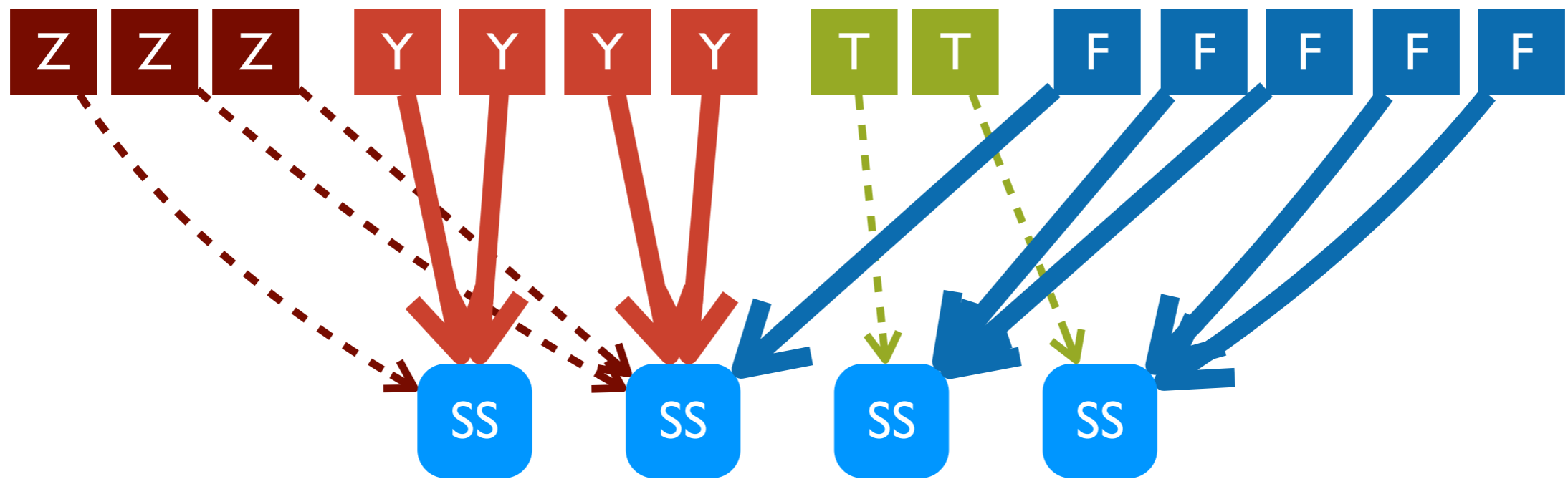
Multiple co-located tenants  $\Rightarrow$  resource contention

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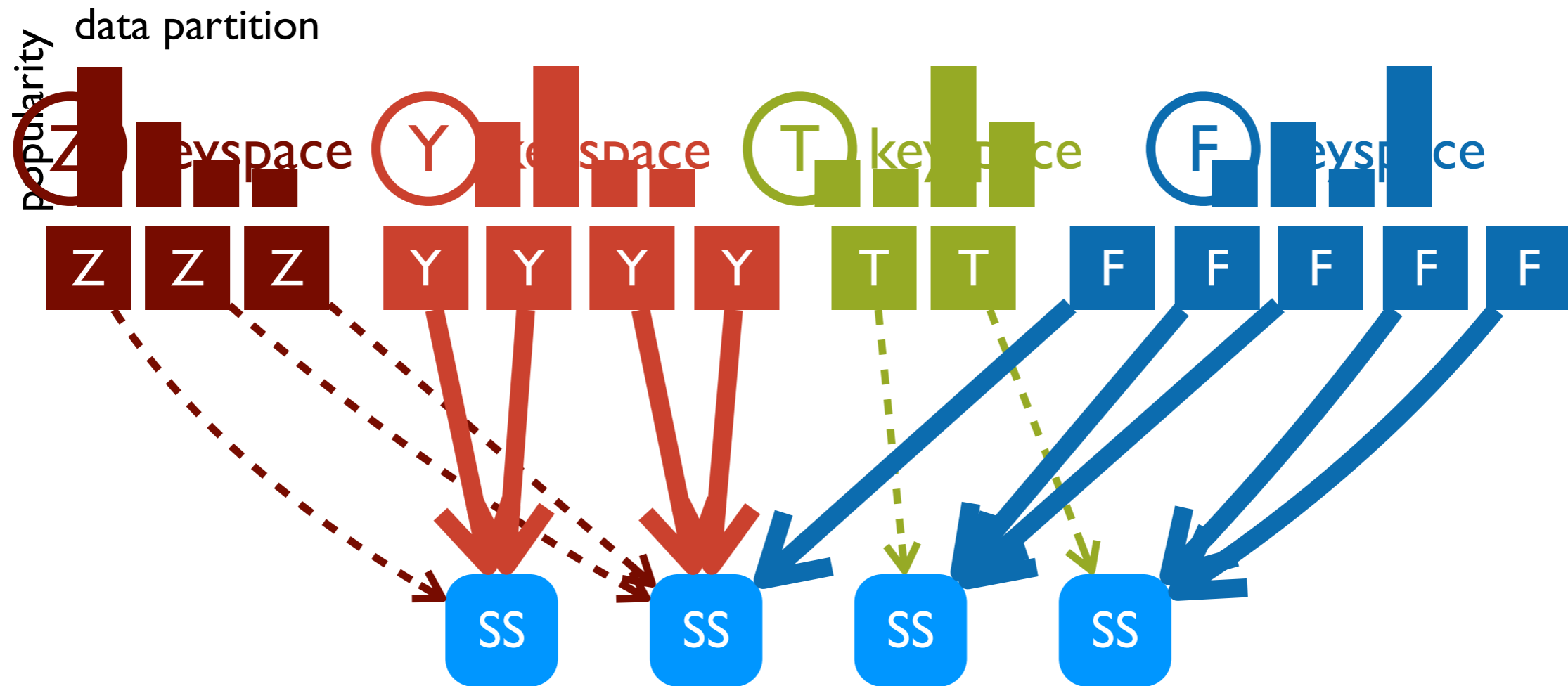
# Predictable Performance is Hard



Multiple co-located tenants  $\Rightarrow$  resource contention

Distributed system  $\Rightarrow$  distributed resource allocation

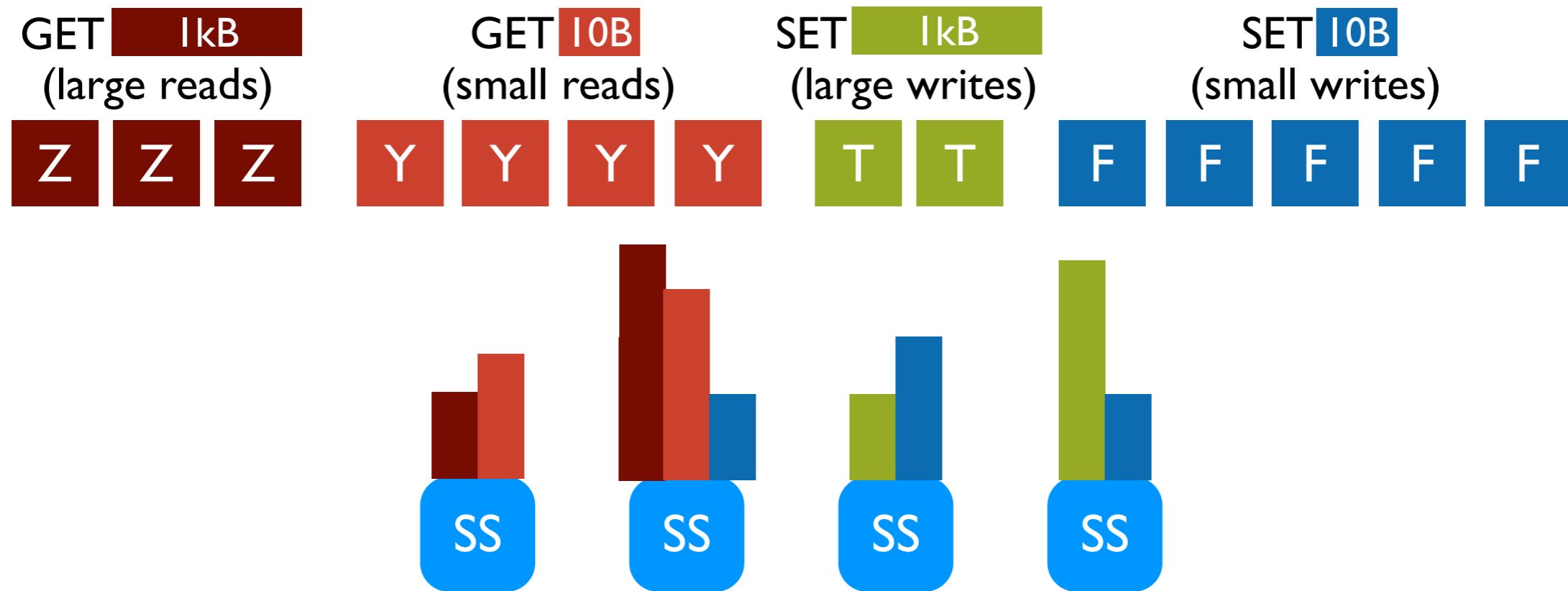
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# Predictable Performance is Hard



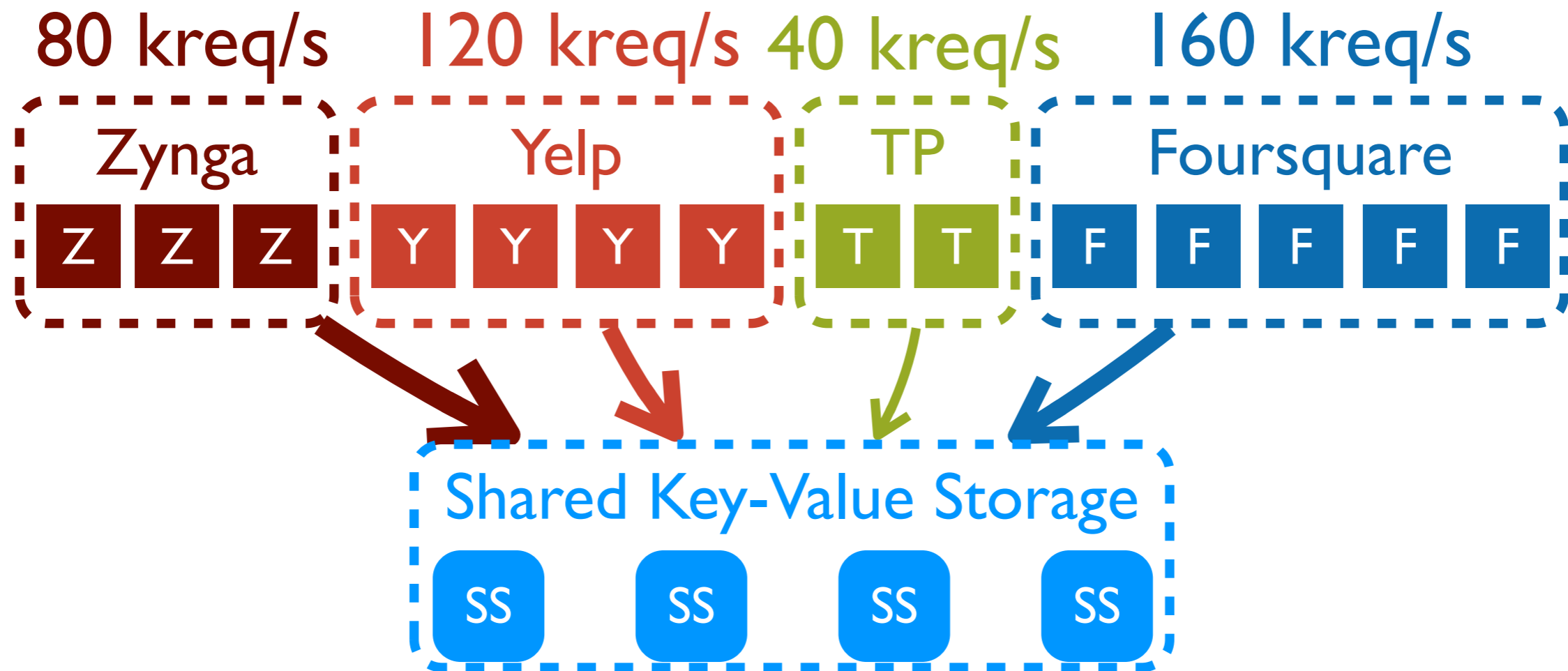
Multiple co-located tenants  $\Rightarrow$  resource contention

Distributed system  $\Rightarrow$  distributed resource allocation

Skewed object popularity  $\Rightarrow$  variable per-node demand

Disparate workloads  $\Rightarrow$  different bottleneck resources

# Tenants Want System-wide Resource Guarantees



Multiple co-located tenants  $\Rightarrow$  resource contention

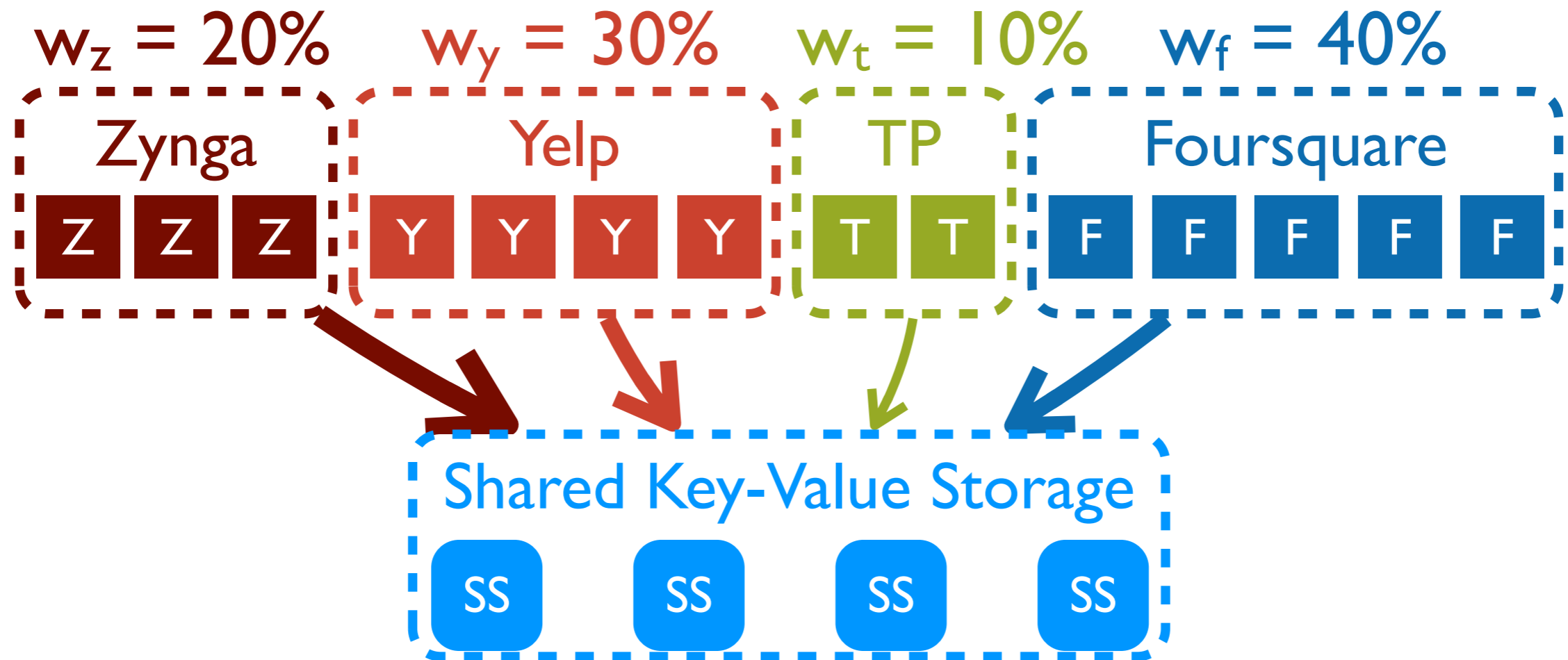
Distributed system  $\Rightarrow$  distributed resource allocation

Skewed object popularity  $\Rightarrow$  variable per-node demand

Disparate workloads  $\Rightarrow$  different bottleneck resources



# Pisces Provides Weighted Fair-shares



Multiple co-located tenants  $\Rightarrow$  resource contention

Distributed system  $\Rightarrow$  distributed resource allocation

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# Pisces: Predictable Shared Cloud Storage

## ● Pisces

- **Per-tenant** max-min fair shares of **system-wide** resources  
~ min guarantees, high utilization
- Arbitrary object popularity
- Different resource bottlenecks

## ● Pisces Target Environment

- Basic Key-Value Store ~ GET/SET
- Asynchronous durability ~ MyISAM, Membase
- Well-provisioned network ~ full bisectional bandwidth
- Moderate object popularity shift ~ order of minutes

# Pisces: Predictable Shared Cloud Storage

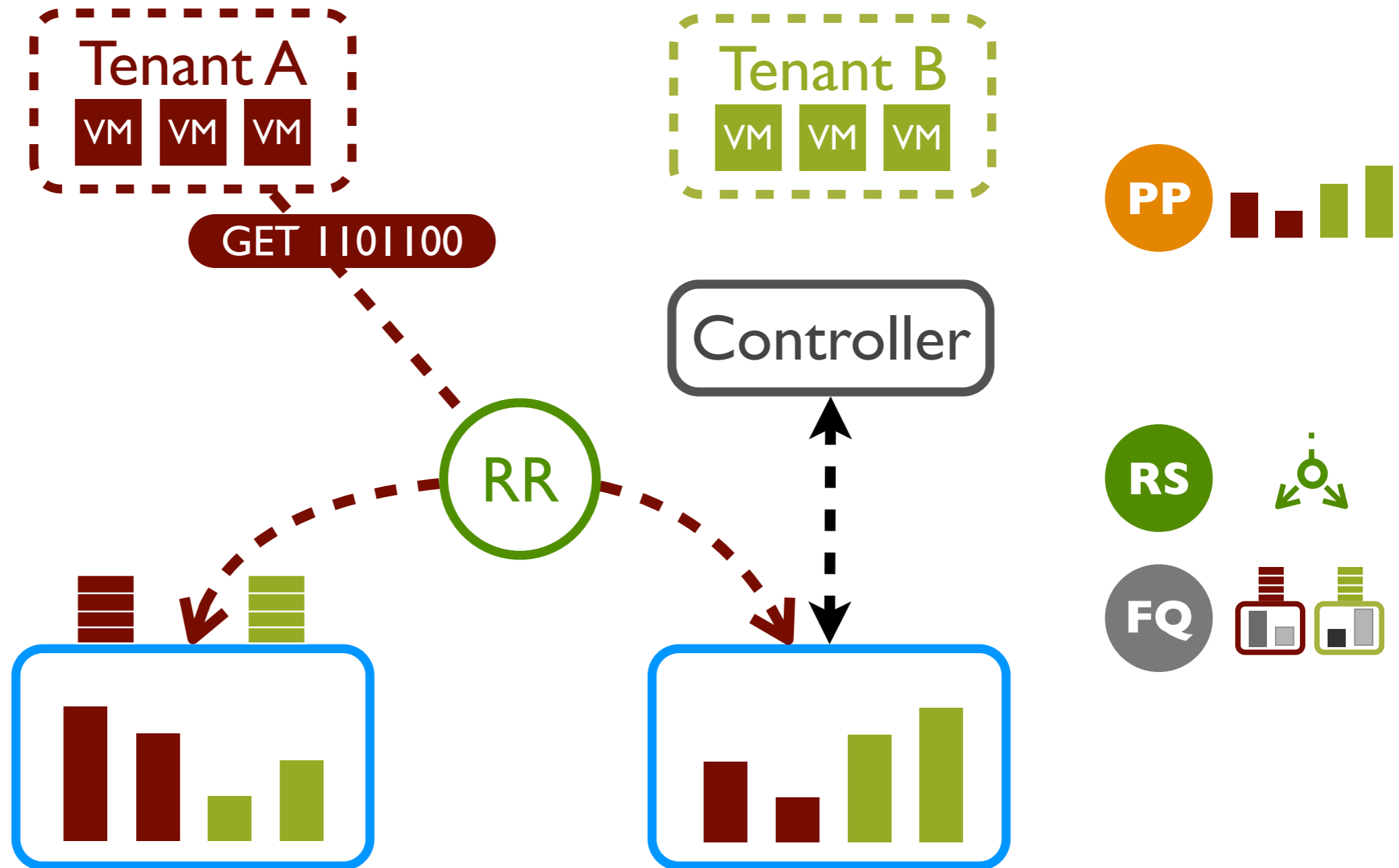
## ● Pisces

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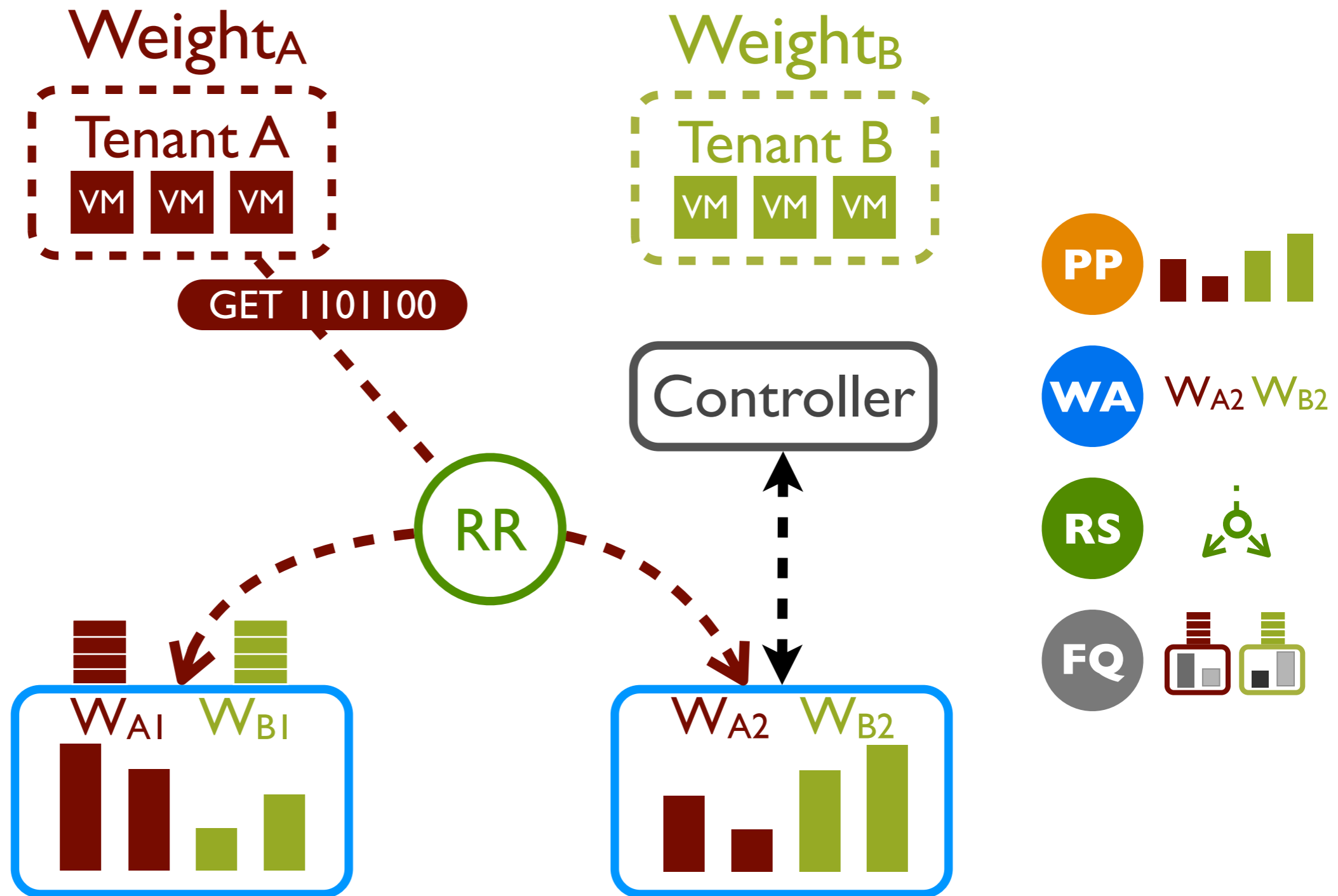
## ● Amazon DynamoDB

- Per-tenant provisioned rates  
~ rate limited, non-work conserving
- Uniform object popularity
- Single resource (1kB requests)

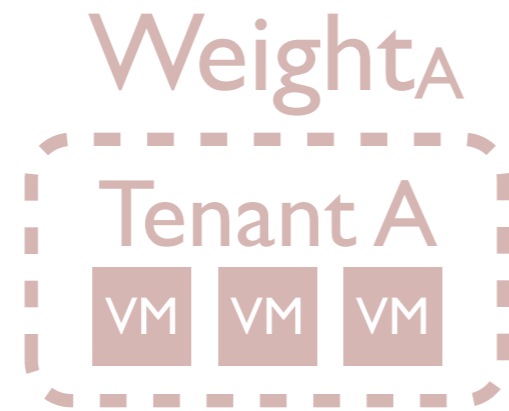
# Predictable Multi-Tenant Key-Value Storage



# Predictable Multi-Tenant Key-Value Storage

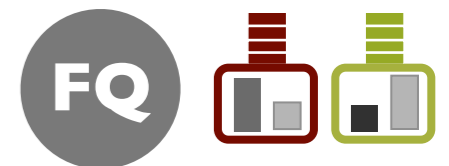
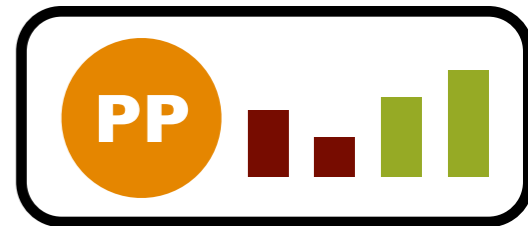
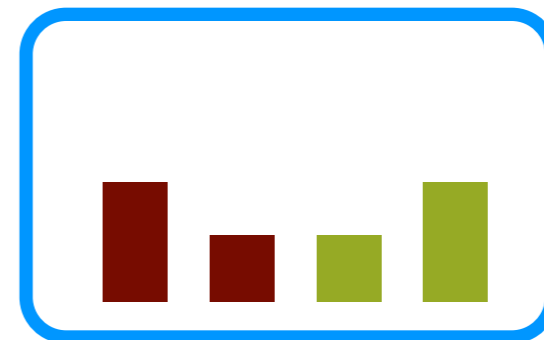
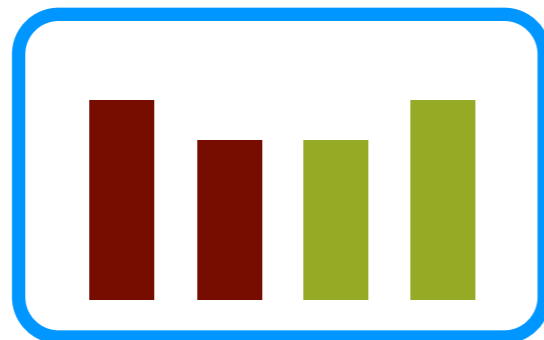


# Strawman: Place Partitions Randomly

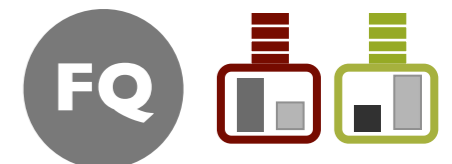
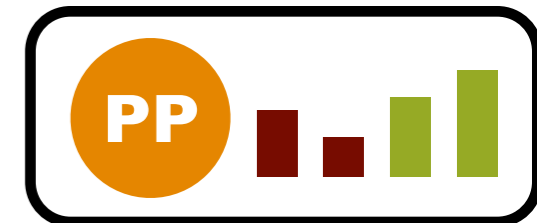
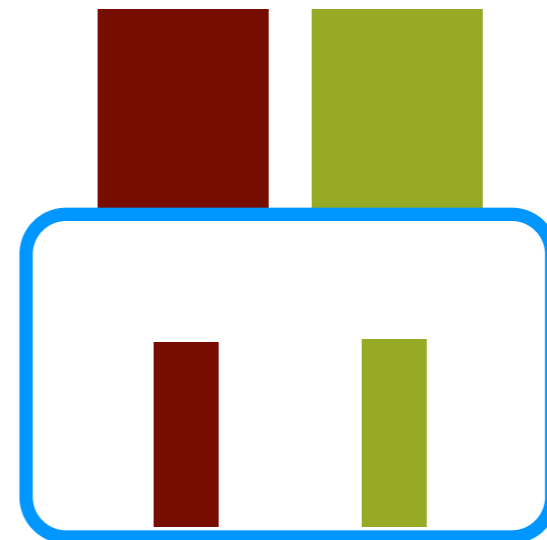
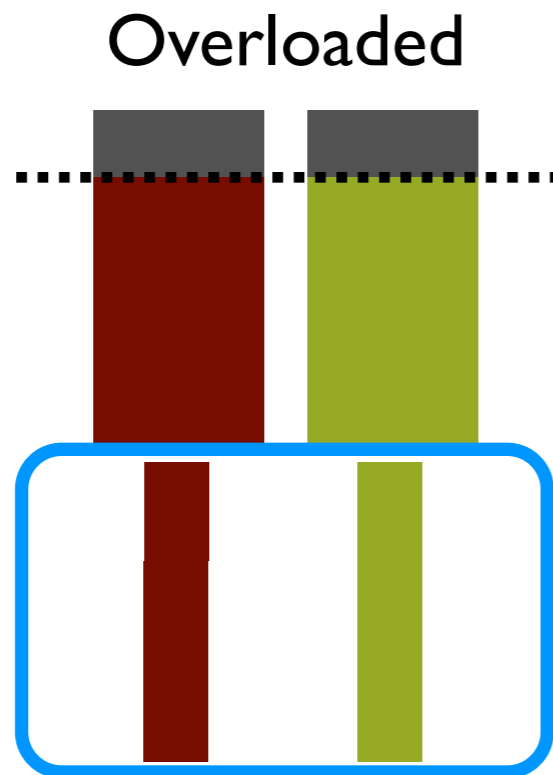
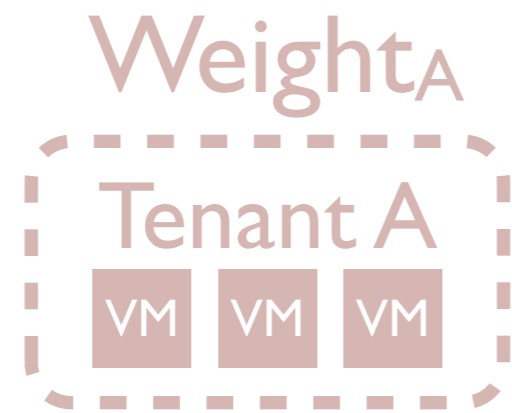


Controller

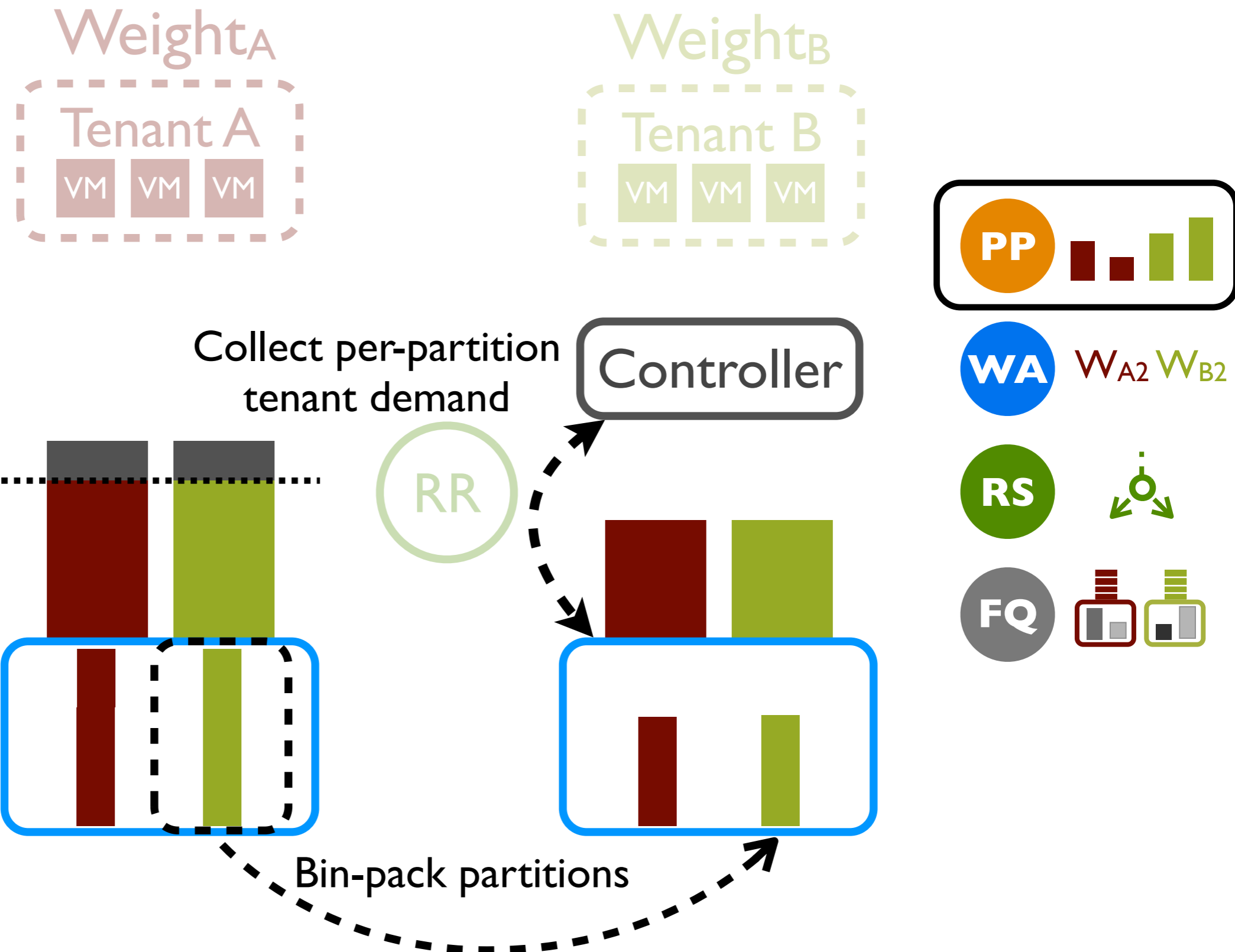
RR



# Strawman: Place Partitions Randomly

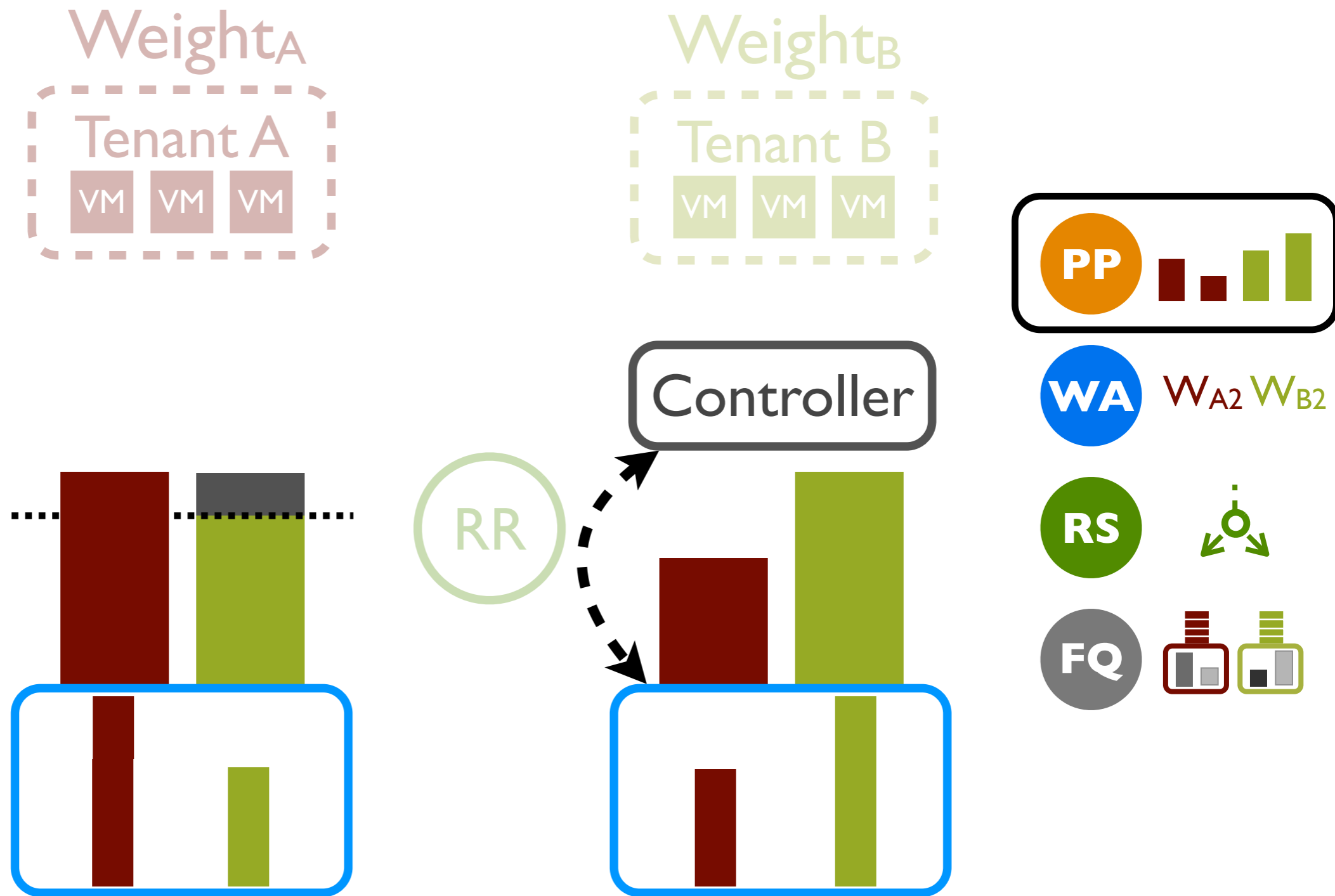


# Pisces: Place Partitions By Fairness Constraints



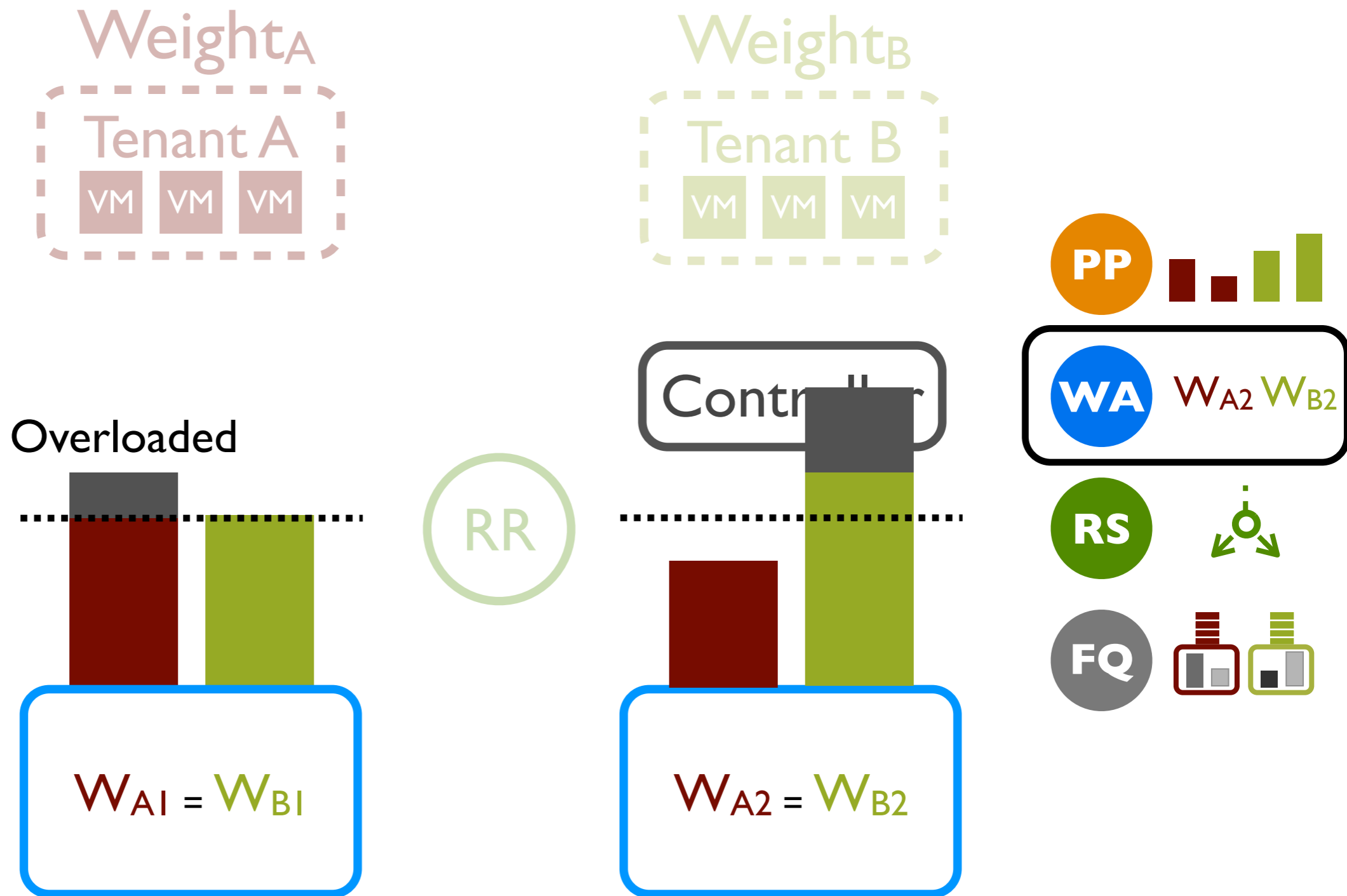


# Pisces: Place Partitions By Fairness Constraints

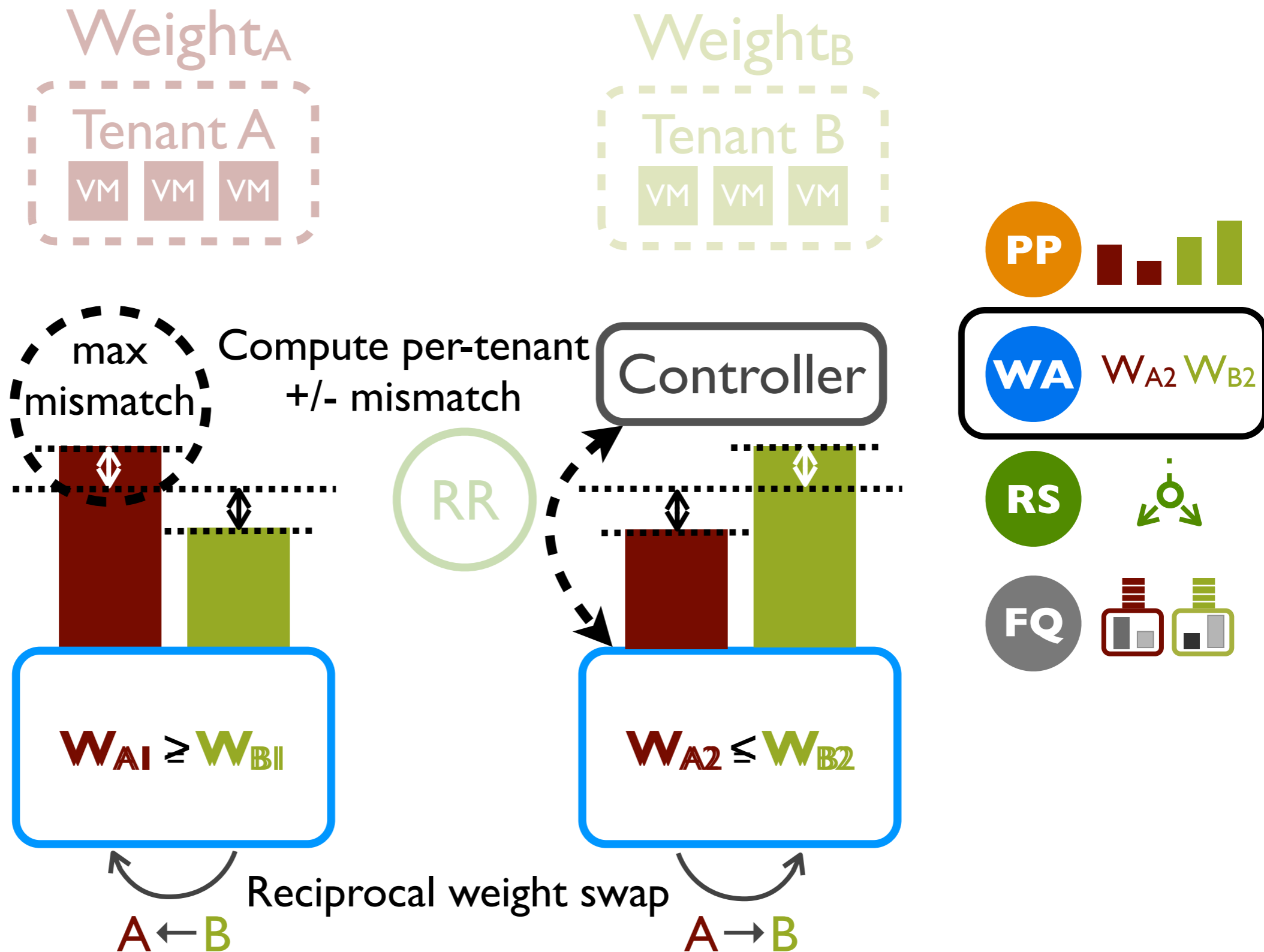


Results in feasible partition placement

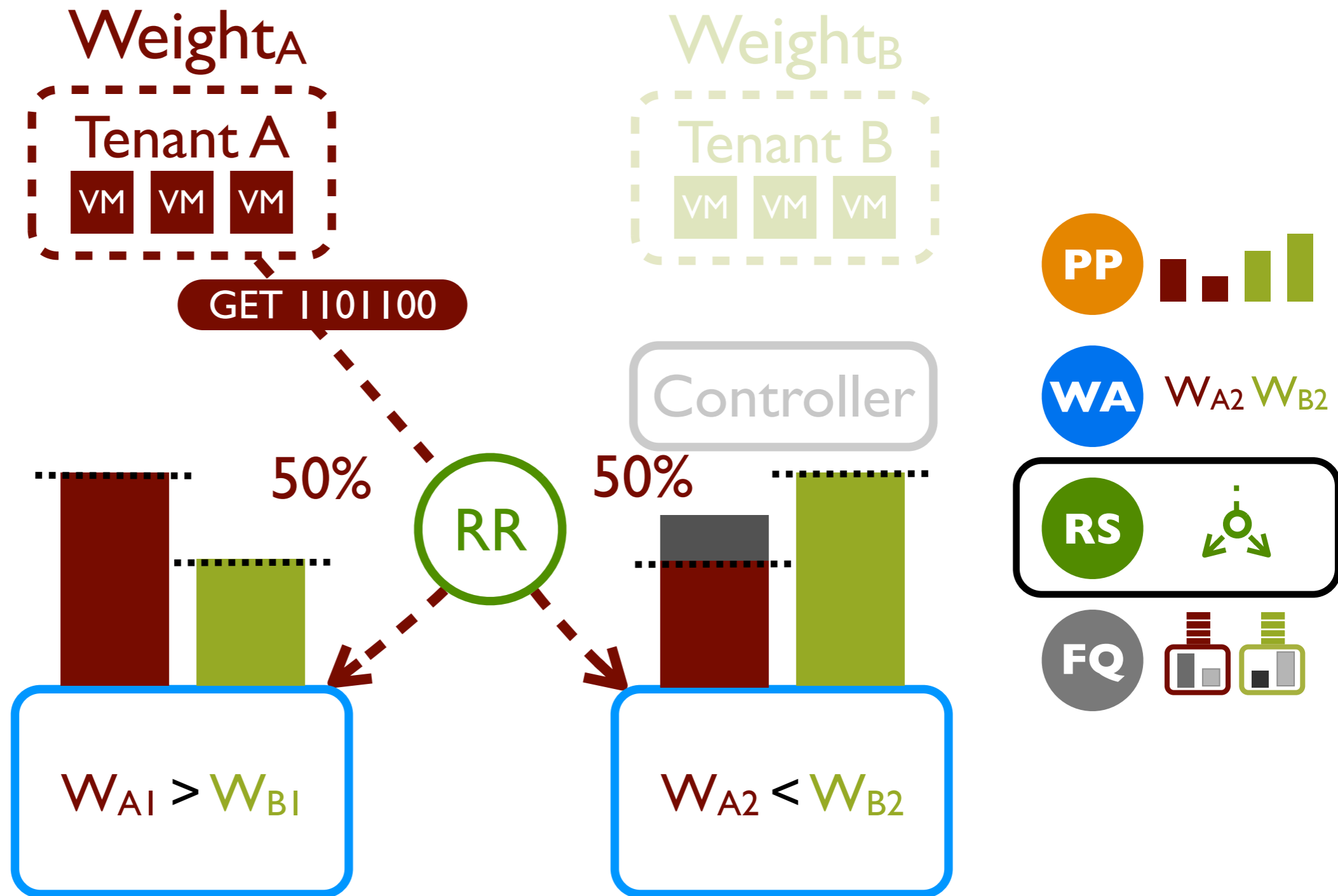
# Strawman: Allocate Local Weights Evenly



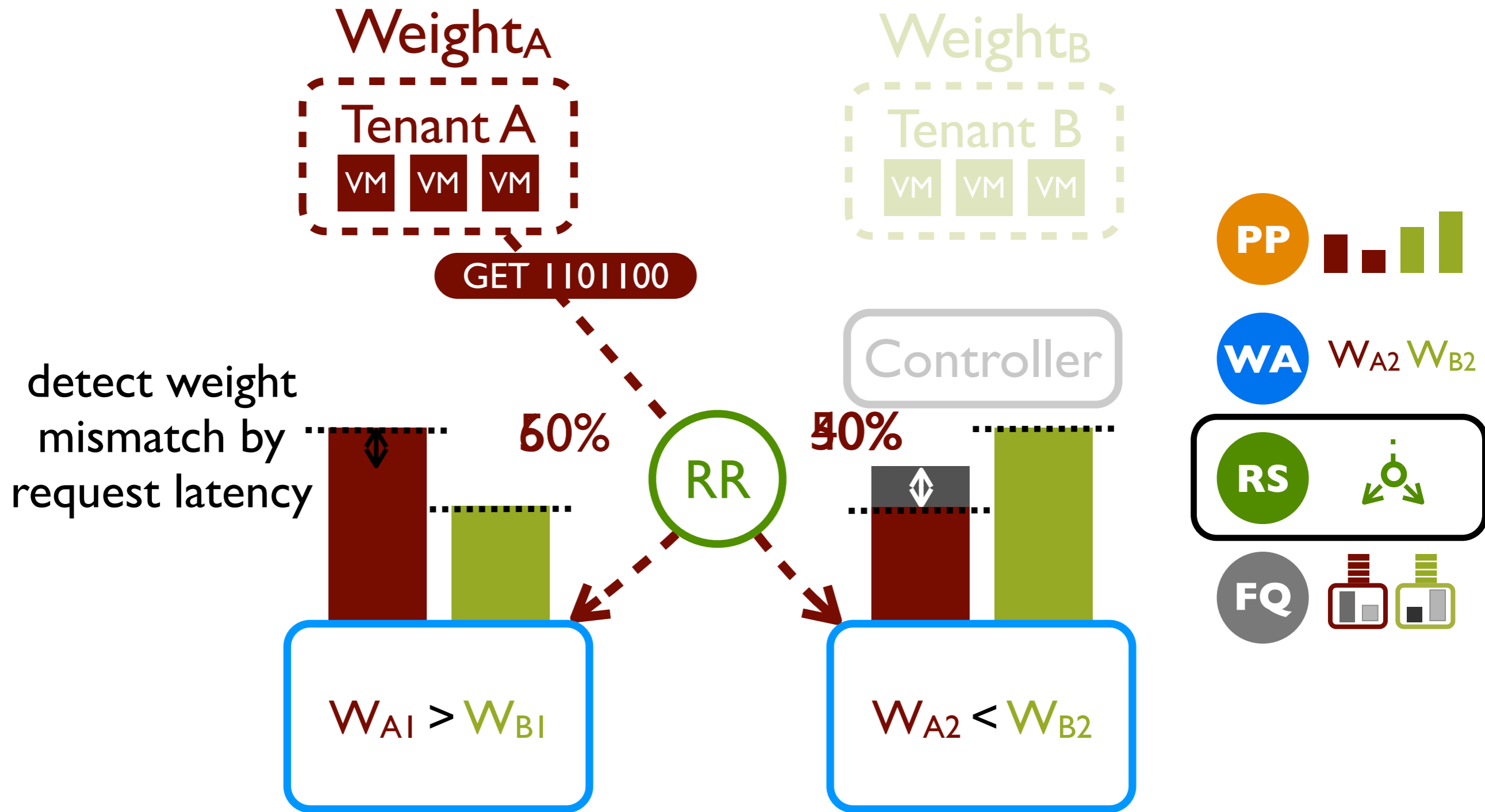
# Pisces: Allocate Local Weights By Tenant Demand



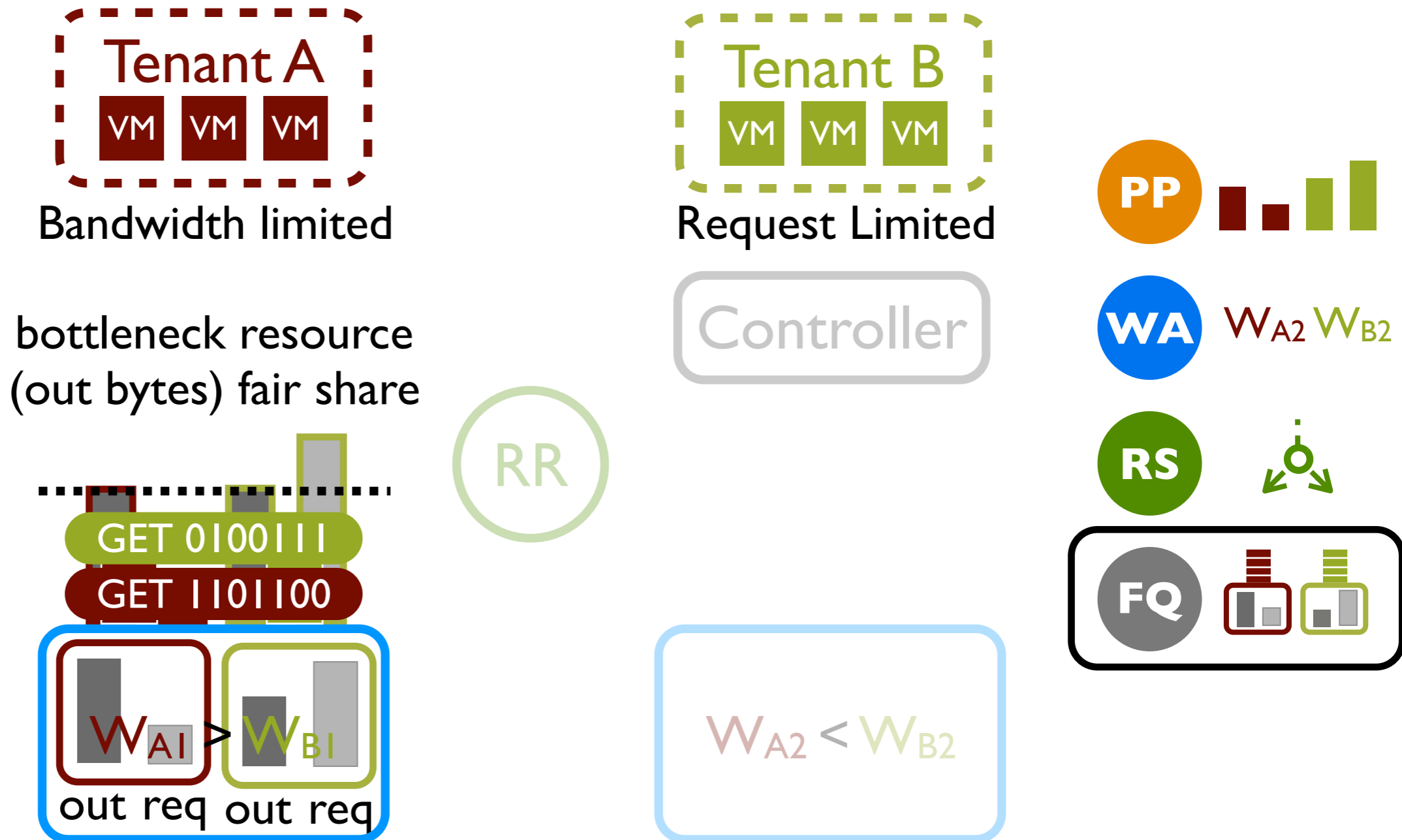
# Strawman: Select Replicas Evenly



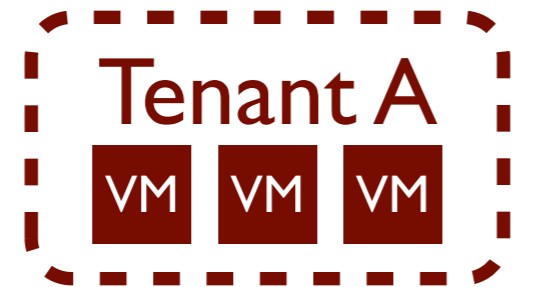
# Pisces: Select Replicas By Local Weight



# Strawman: Queue Tenants By Single Resource



# Pisces: Queue Tenants By Dominant Resource

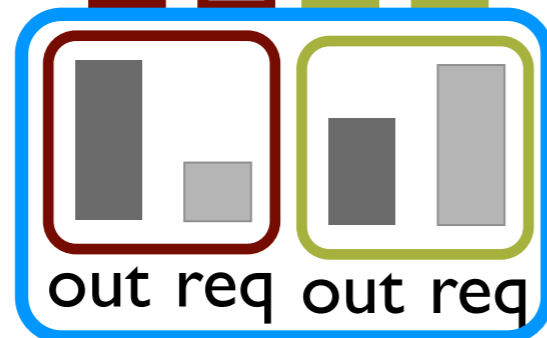


Bandwidth limited



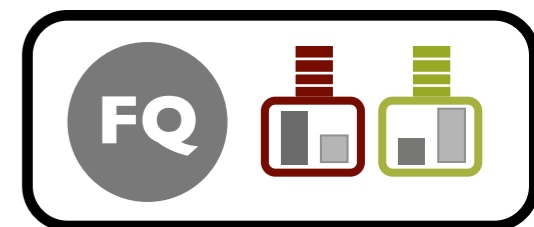
Request Limited

dominant resource  
fair share

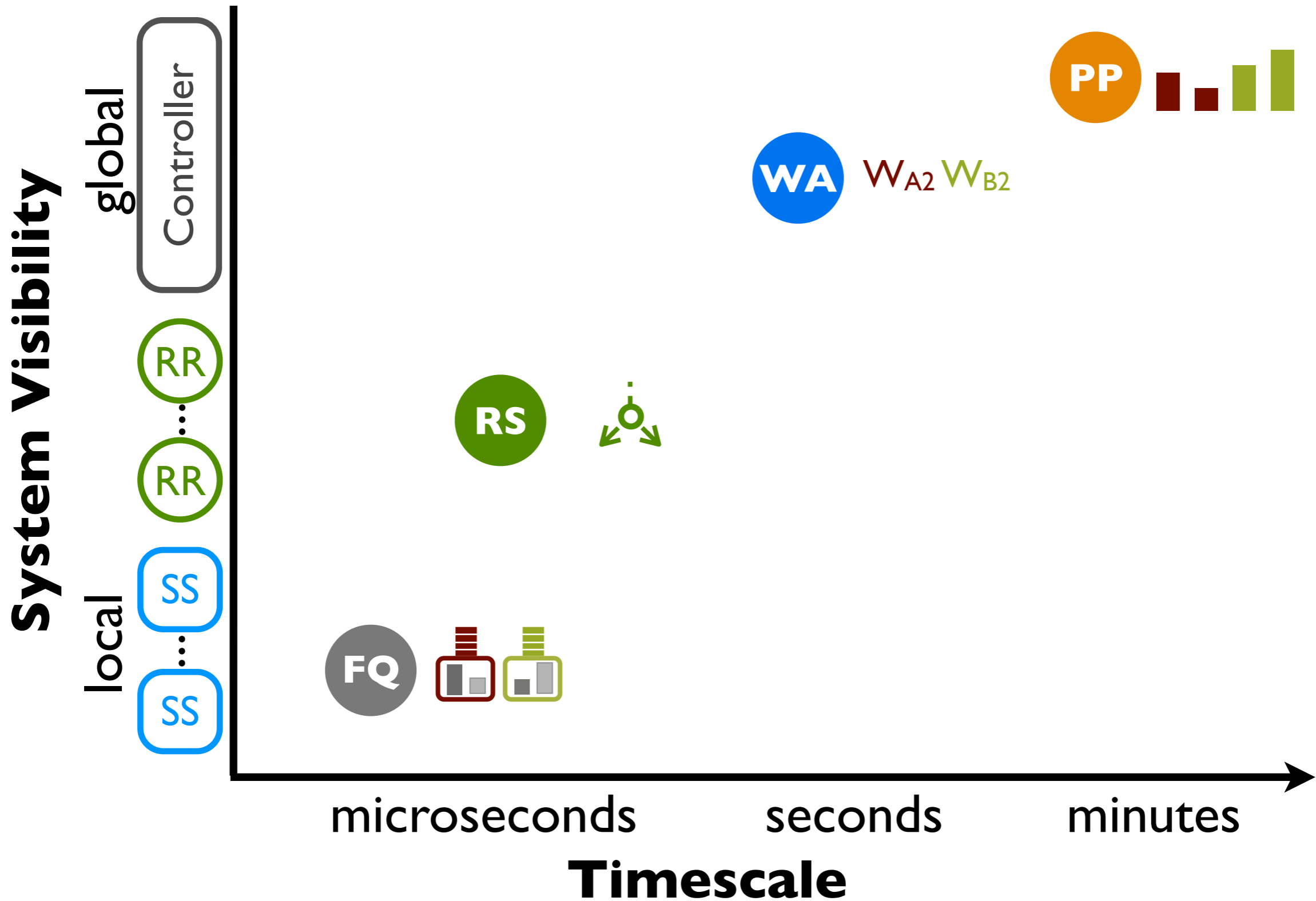


Track per-tenant  
resource vector

out req out req

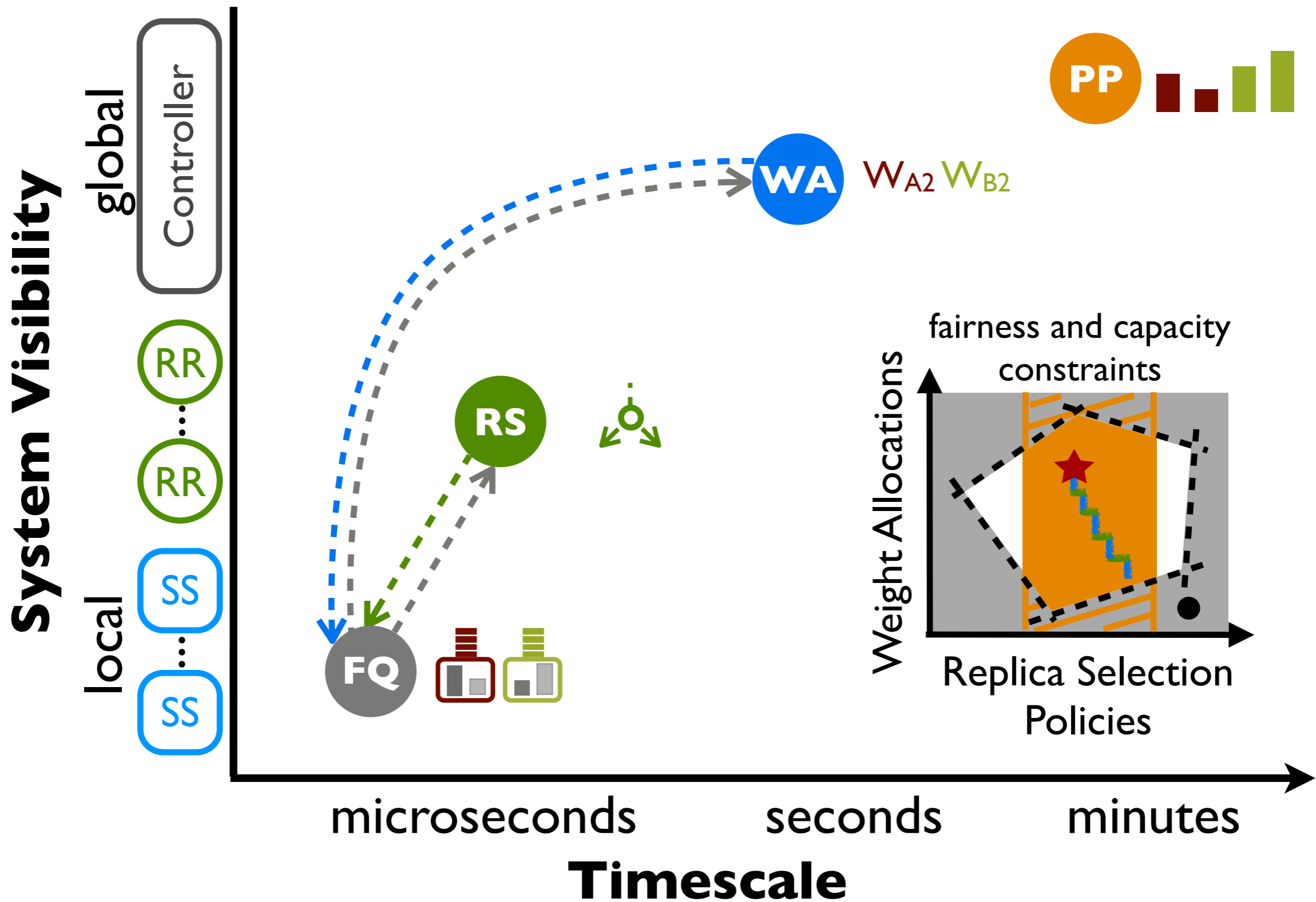


# Pisces Mechanisms Solve For Global Fairness

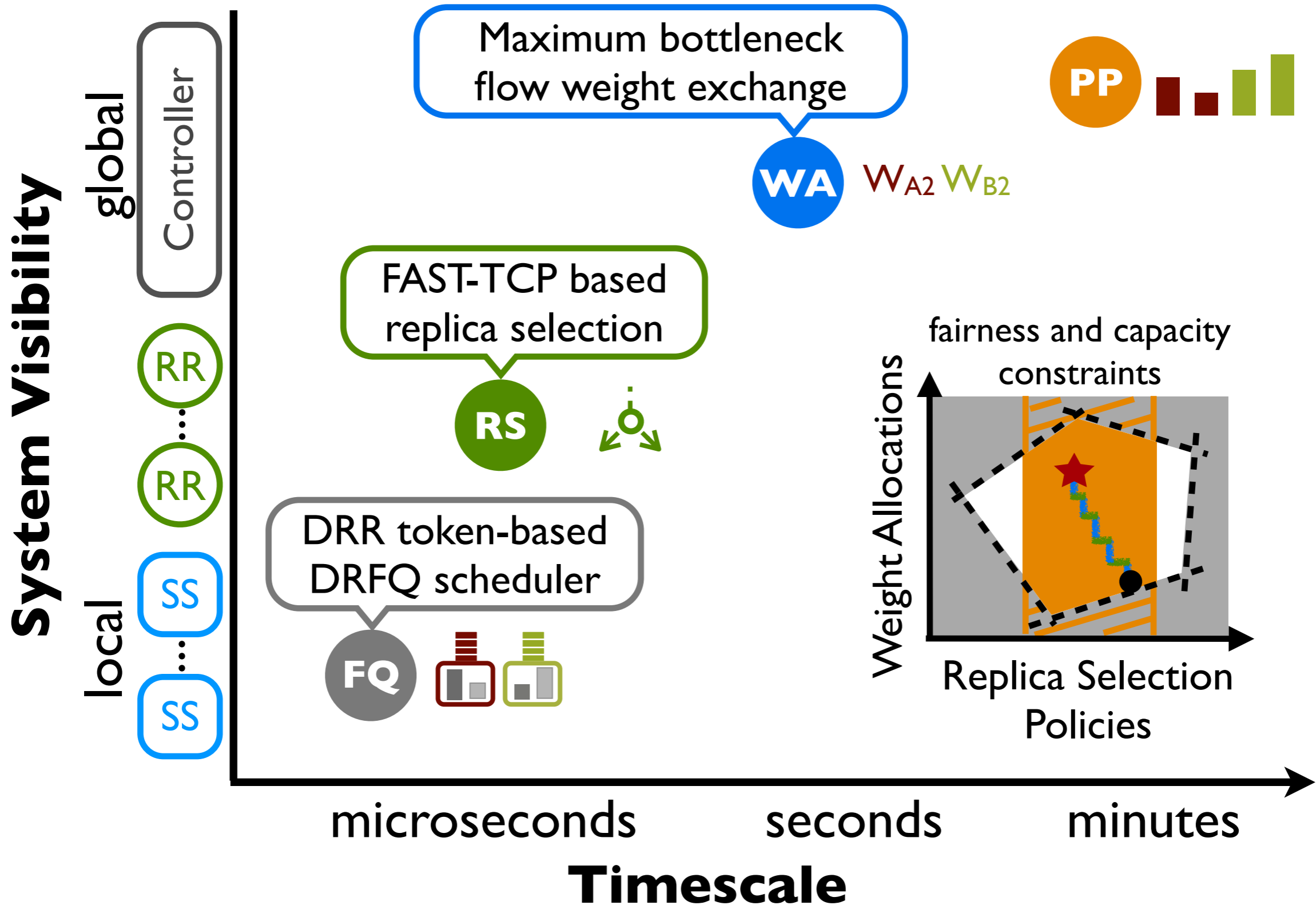




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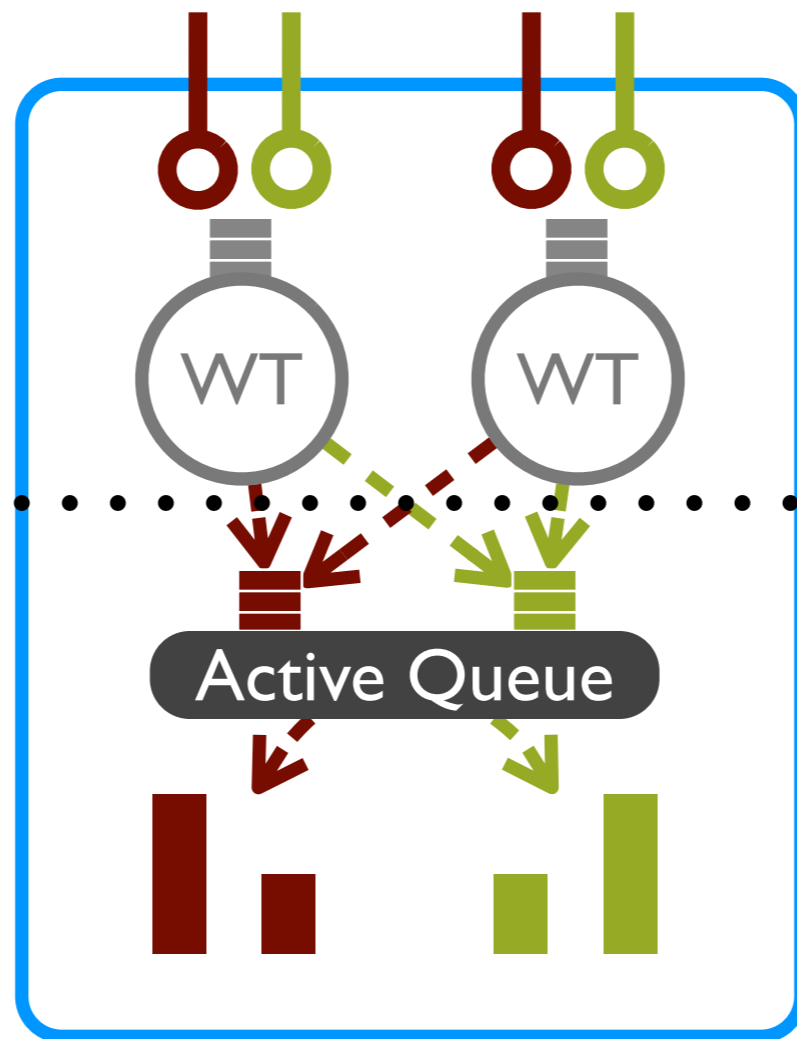


# Pisces Mechanisms Solve For Global Fairness



# Implementing Fair Queuing

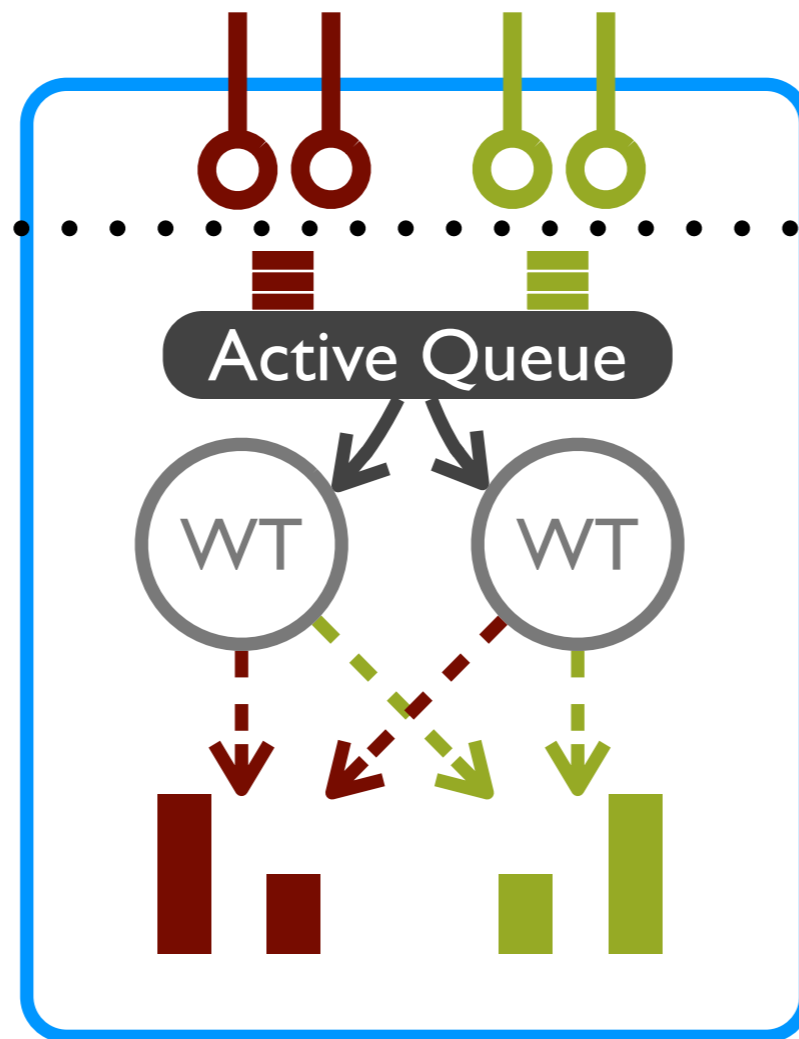
## Per-request DWRR



Resources consumed before scheduling,  
violating fairness

# Implementing Fair Queuing

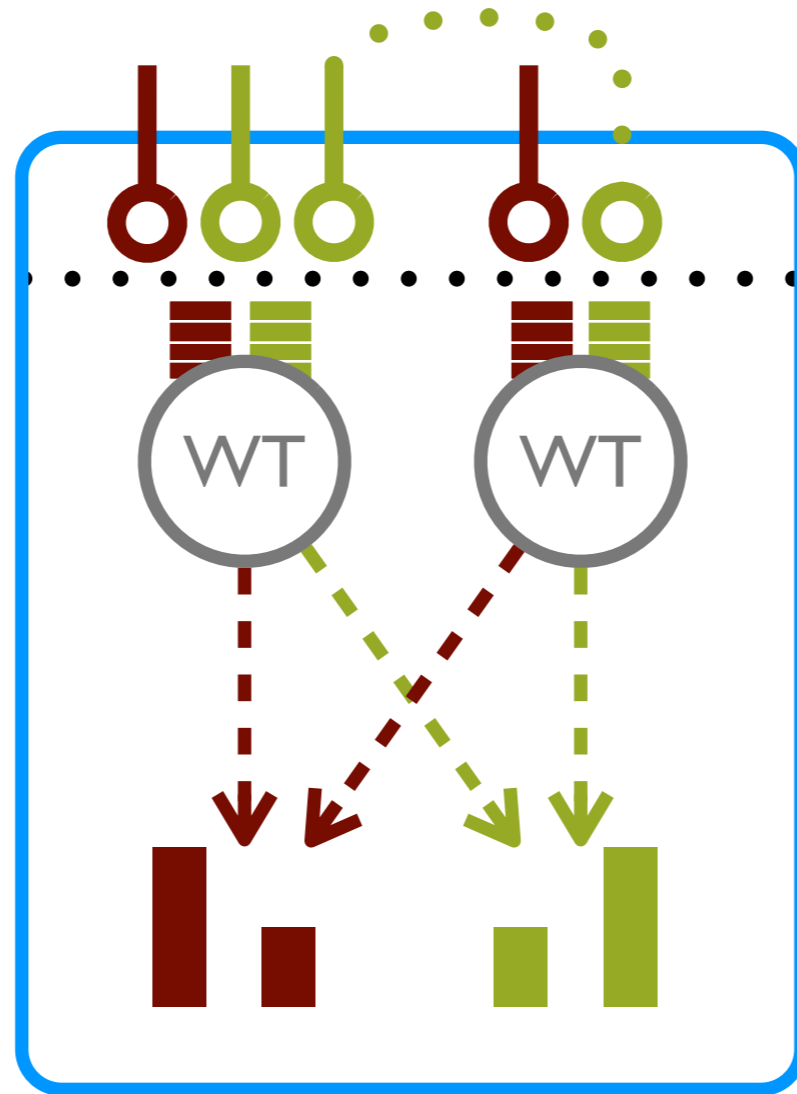
## Per-connection DWRR



Lock contention leads to inefficiencies

# Implementing Fair Queuing

## Non-Blocking DWRR



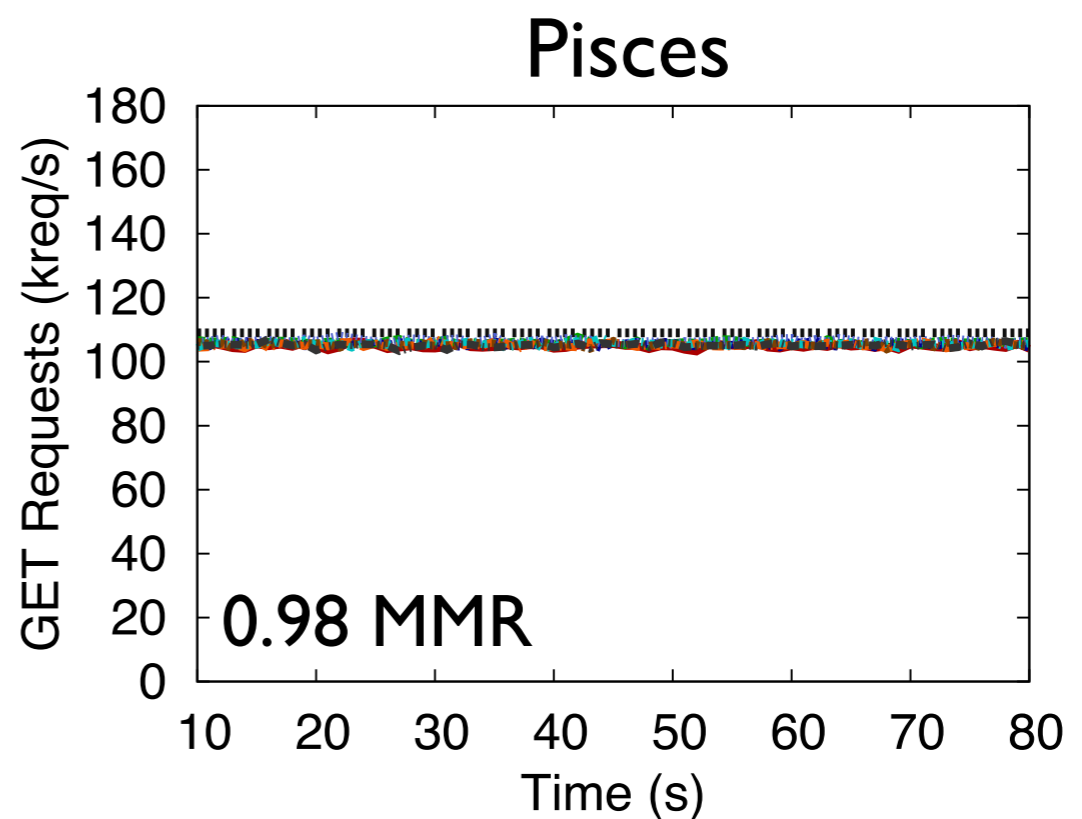
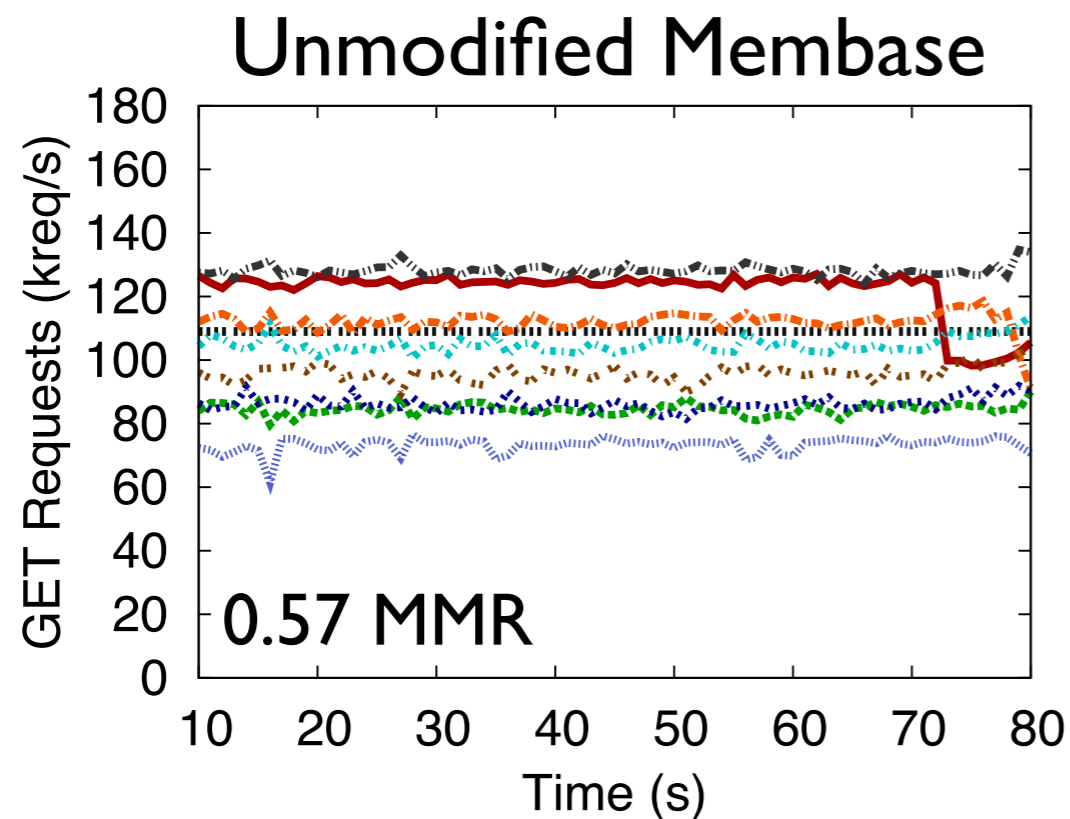
Distributed (Multi-core) scheduler  
optimizes throughput

# Evaluation

- Does Pisces achieve (even) system-wide fairness?
  - Is each Pisces mechanism necessary for fairness?
  - What is the overhead of using Pisces?
- Does Pisces handle mixed workloads?
- Does Pisces provide weighted system-wide fairness?
- Does Pisces provide local dominant resource fairness?
- Does Pisces handle dynamic demand?
- Does Pisces adapt to changes in object popularity?

# Pisces Achieves System-wide Per-tenant Fairness

Ideal fair share: 110 kreq/s (1kB requests)



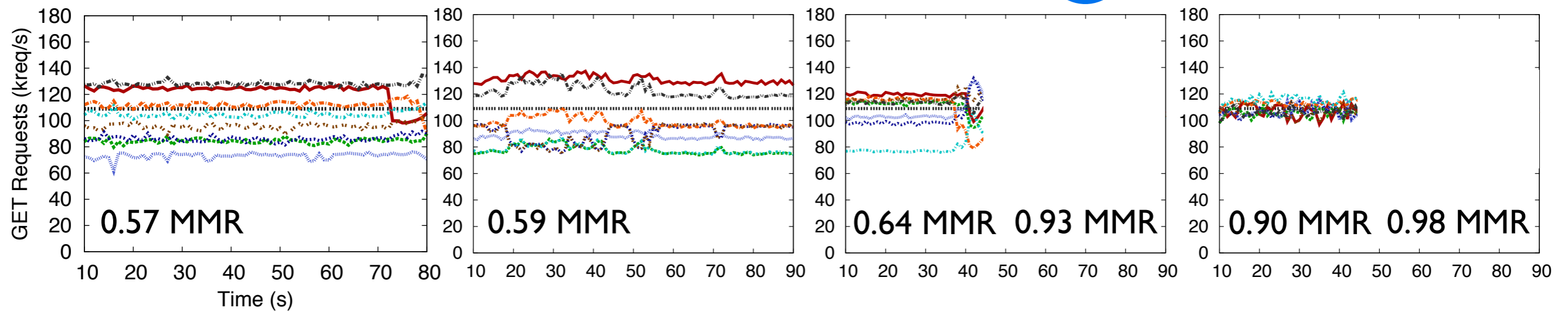
8 Tenants - 8 Client - 8 Storage Nodes

Zipfian object popularity distribution

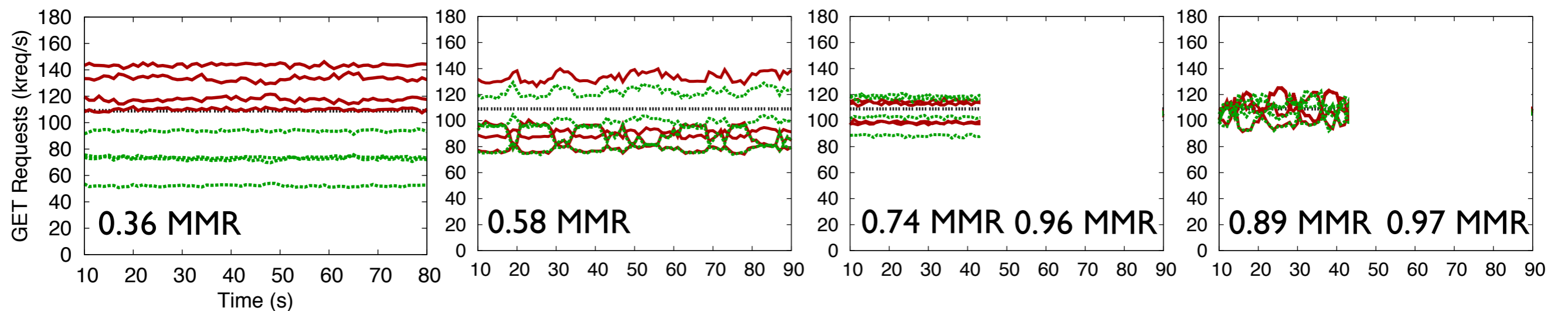
Min-Max Ratio: min rate/max rate (0,1]

# Each Pisces Mechanism Contributes to System-wide Fairness and Isolation

## Unmodified Membase

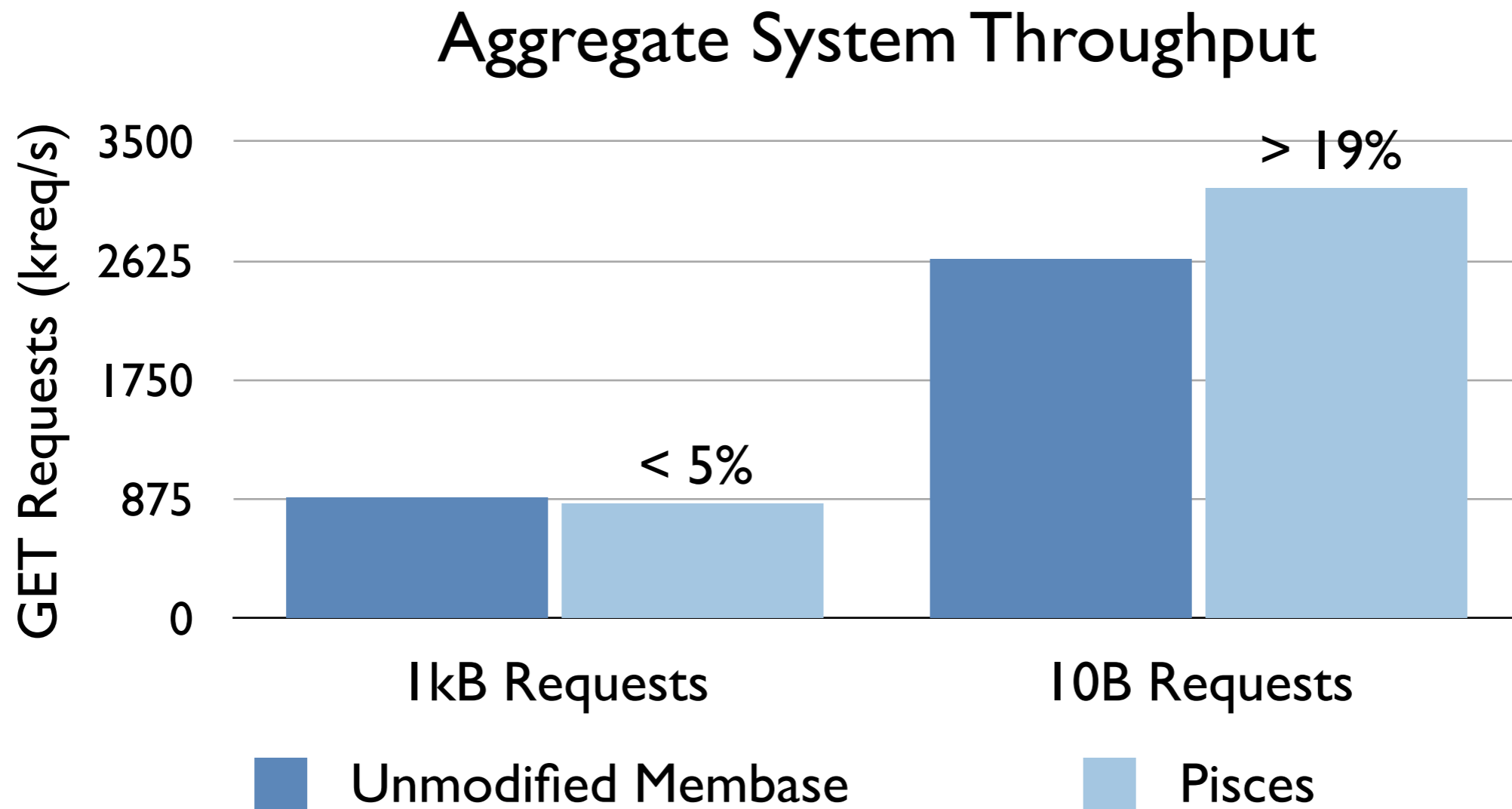


## 2x vs 1x demand



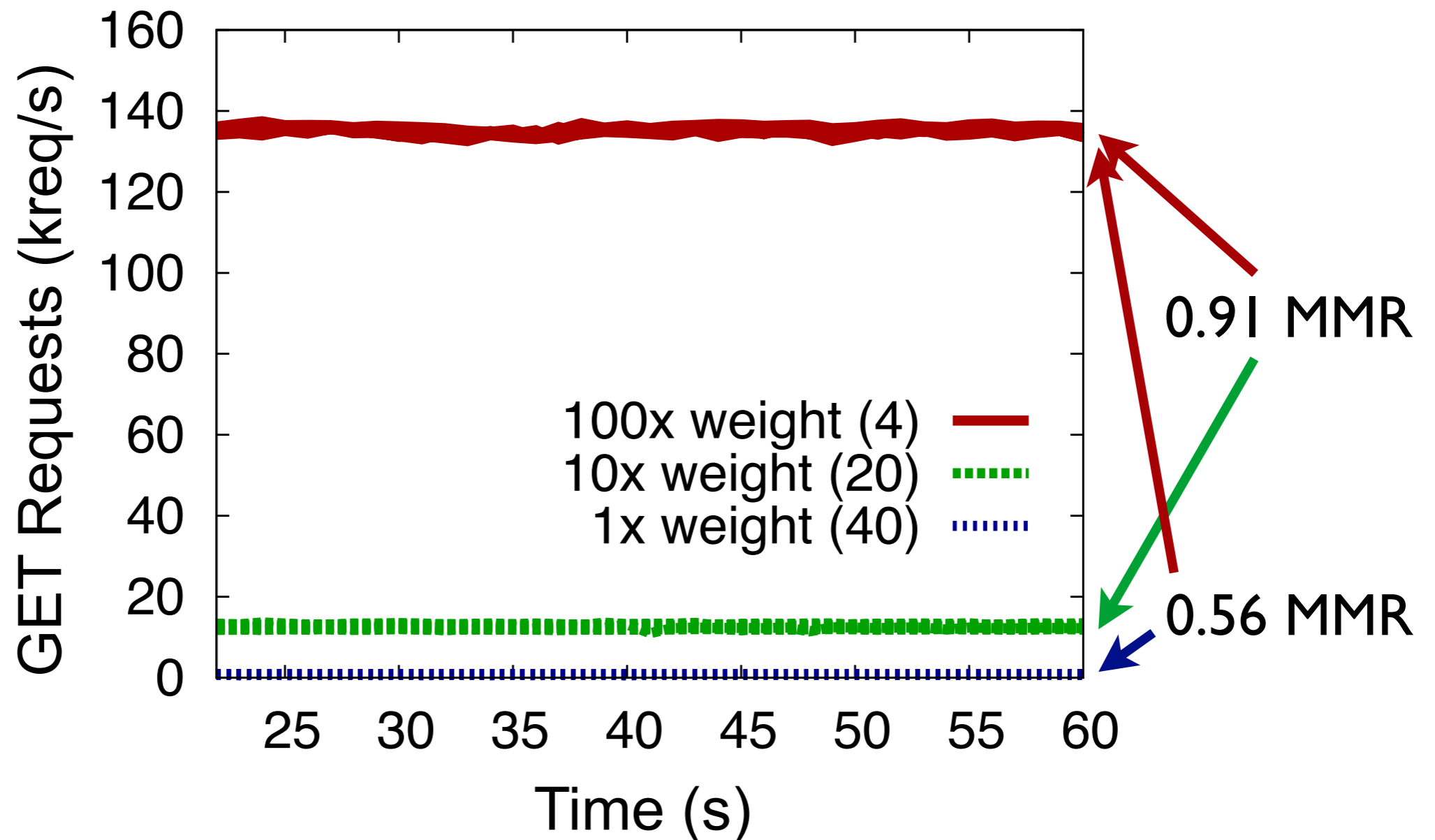


# Pisces Imposes Low-overhead



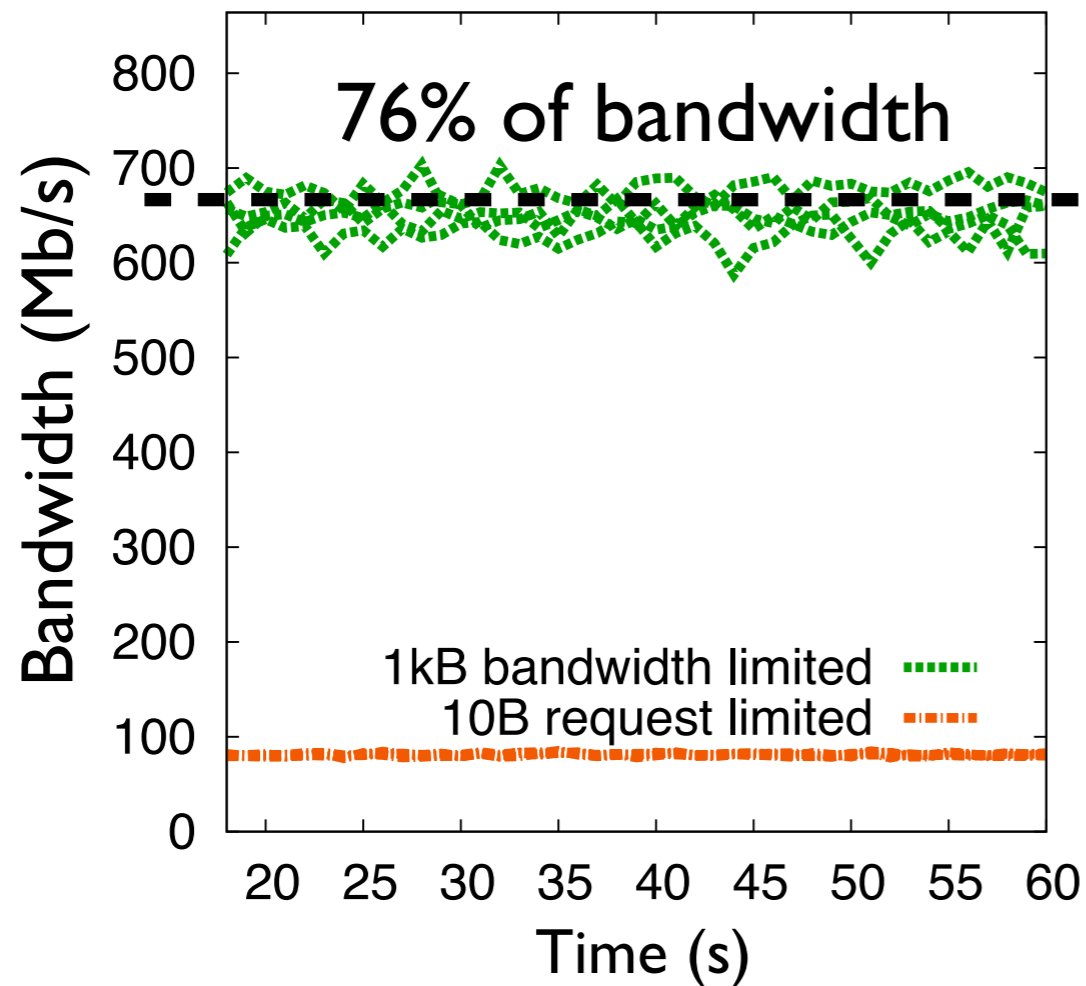
# Pisces Achieves System-wide Weighted Fairness

0.98 MMR      0.89 MMR      0.91 MMR  
4 heavy hitters      20 moderate demand      40 low demand

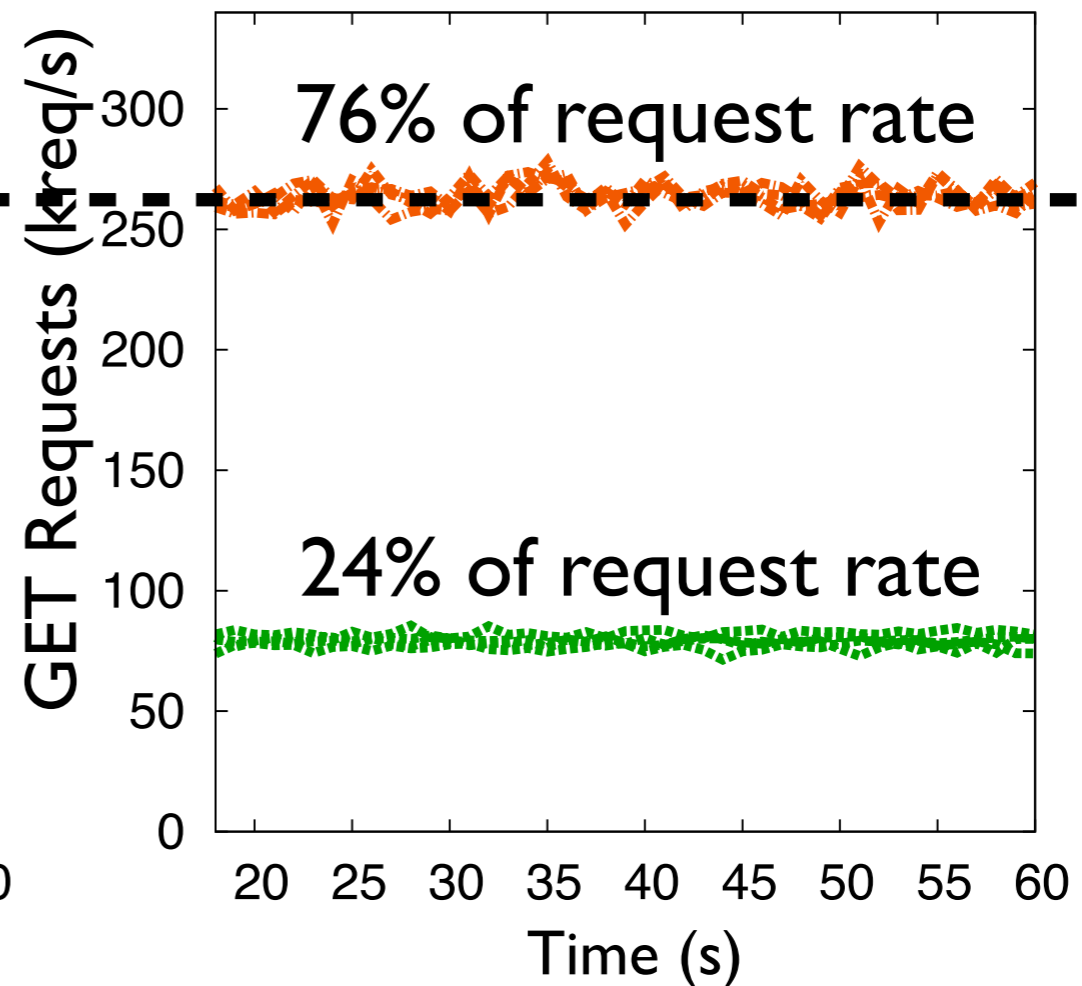


# Pisces Achieves Dominant Resource Fairness

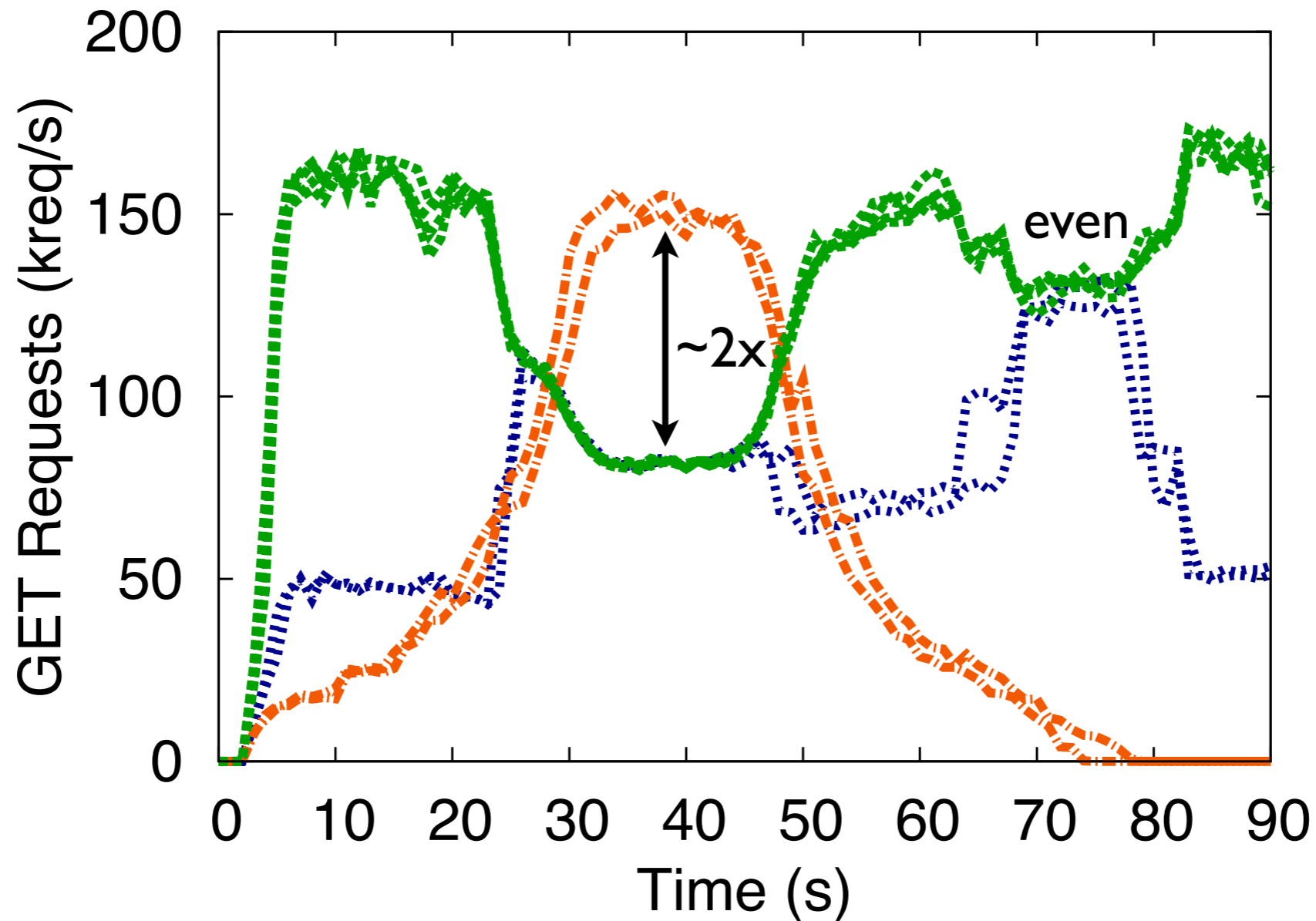
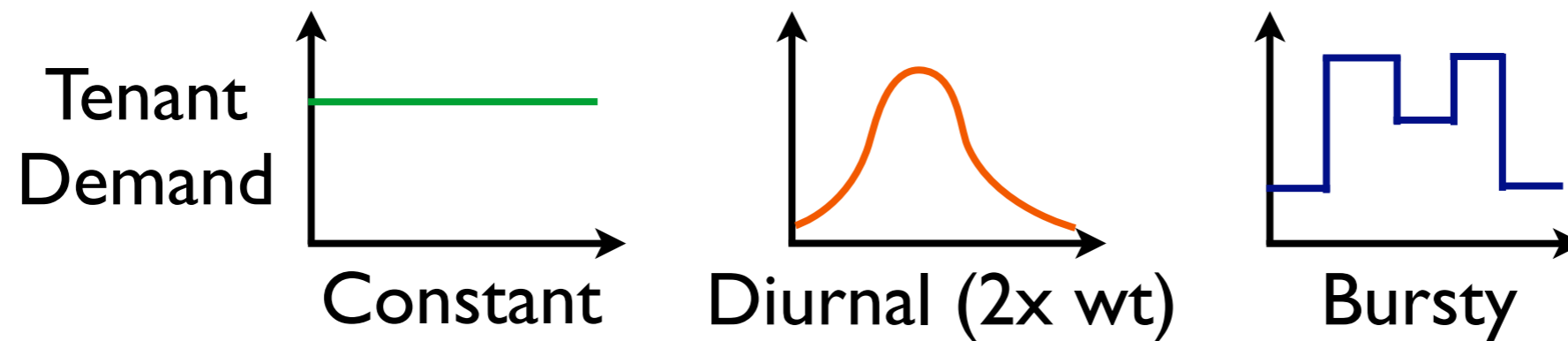
1kB workload  
bandwidth limited



10B workload  
request limited



# Pisces Adapts to Dynamic Demand



# Summary

- Pisces Contributions

- **Per-tenant** weighted max-min fair shares of **system-wide** resources w/ high utilization
- Arbitrary object distributions
- Different resource bottlenecks
- Novel decomposition into 4 complementary mechanisms



Partition  
Placement



Weight  
Allocation



Replica  
Selection



Fair  
Queuing

- For more information:

- OSDI '12: System design, implementation, evaluation
- Oper. Sys. Review '13: Optimization decomposition
- <http://sns.cs.princeton.edu/projects/pisces/>

# Future Work: Generalized Fairness Framework

PP

## Partition Placement

- Include additional factors: migration cost, replicate vs. migrate, re-partitioning, MBF graph connectivity, resource workloads, etc.

WA

## Weight Allocation:

- Flexible allocation policies: SLO (Utility), Fairness, etc

RS

## Replication Selection

- Generic proxy-based service routing

FQ

## Fair-Queuing

- Library or in-kernel implementation
- Memory and Disk (IOPs) resources: Use ability to account for / handle partial requests rather than needing to predictive costs (e.g., for DB queries)
- Include reservations (min) and limits (max): DRF makes this harder

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# Related Work

	Resource	Scope	MT	Fairness	Policy	Resolution	Mechanism
<b>Parada</b>	IOPs	SAN access	Yes*	Per-Node	Proportional	Request	FAST-TCP
<b>mClock</b>	IOPs	Block Storage	Yes	Per-VM	FQ/Res/Lim	Request	VT-scheduler
<b>Maestro</b>	IOPs	Disk Array	Yes	Per-App	SLO	Request	linear model, LP allocator
<b>FAST</b>	Disk	Block Storage	No	Per-Workload	Insulation	Workload	storage layout, routing
<b>Argon</b>	Mem/IOPs	Single Node	Yes	Per-Client	Insulation	Request	mem man, disk
<b>Cake</b>	CPU/Disk	HBase/HDFS	Yes (2)	Per-Client	SLO	Request	FQ, additive allocation
<b>Mesos</b>	CPU/Mem	IaaS	Yes	Per-Tenant	DRF	Task	DRF allocator
<b>Auto control</b>	CPU/IOPs	IaaS	Yes	Per-App	SLO	VM	linear model, LP allocator
<b>DRFQ</b>	Net/CPU/ Mem	Single Switch	Yes*	Per-Flow	DRF	Packet	VT-scheduler
<b>Pisces</b>	Net/~CPU	K-V Storage	Yes	Per-Tenant	Max/Min (+ LocalDRF)	Request	PP + WA + RS + FQ