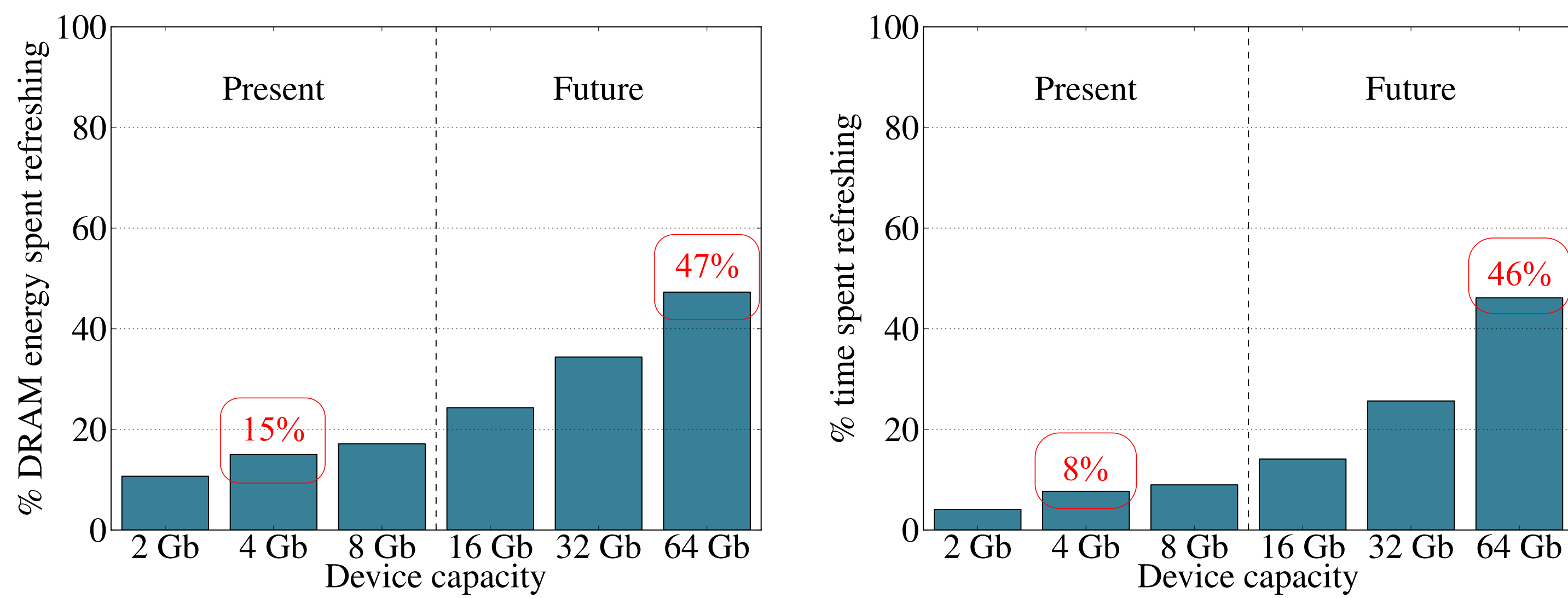


# RAIDR: Retention-Aware Intelligent DRAM Refresh

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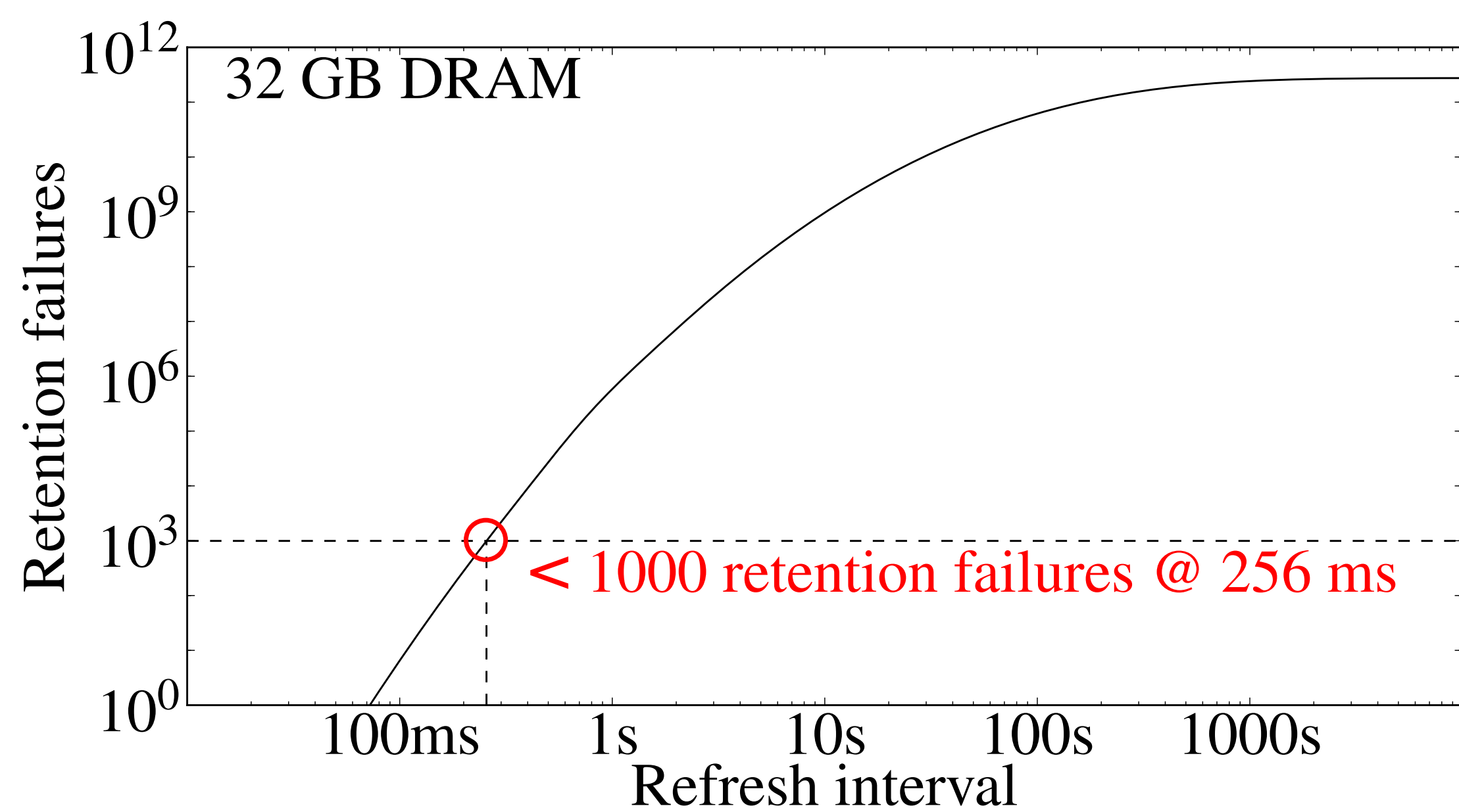
## Problem

- DRAM requires periodic refresh to avoid data loss
- Refreshes **interfere with memory accesses and waste energy**
- Refresh overhead **limits DRAM scaling**



## Key Observation and Idea

- Most DRAM cells can be refreshed infrequently without losing data
- All cells are refreshed at the same worst-case rate
- High refresh rate imposed by few weak cells
- Key idea: Refresh rows containing weak cells more frequently; refresh other rows less frequently

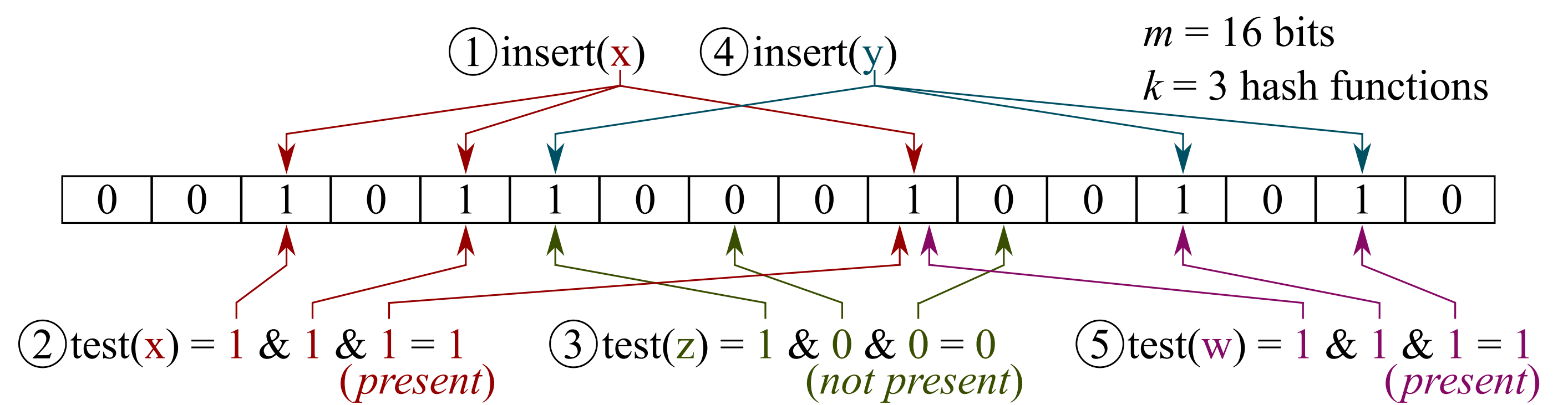


## Our Mechanism: RAIDR

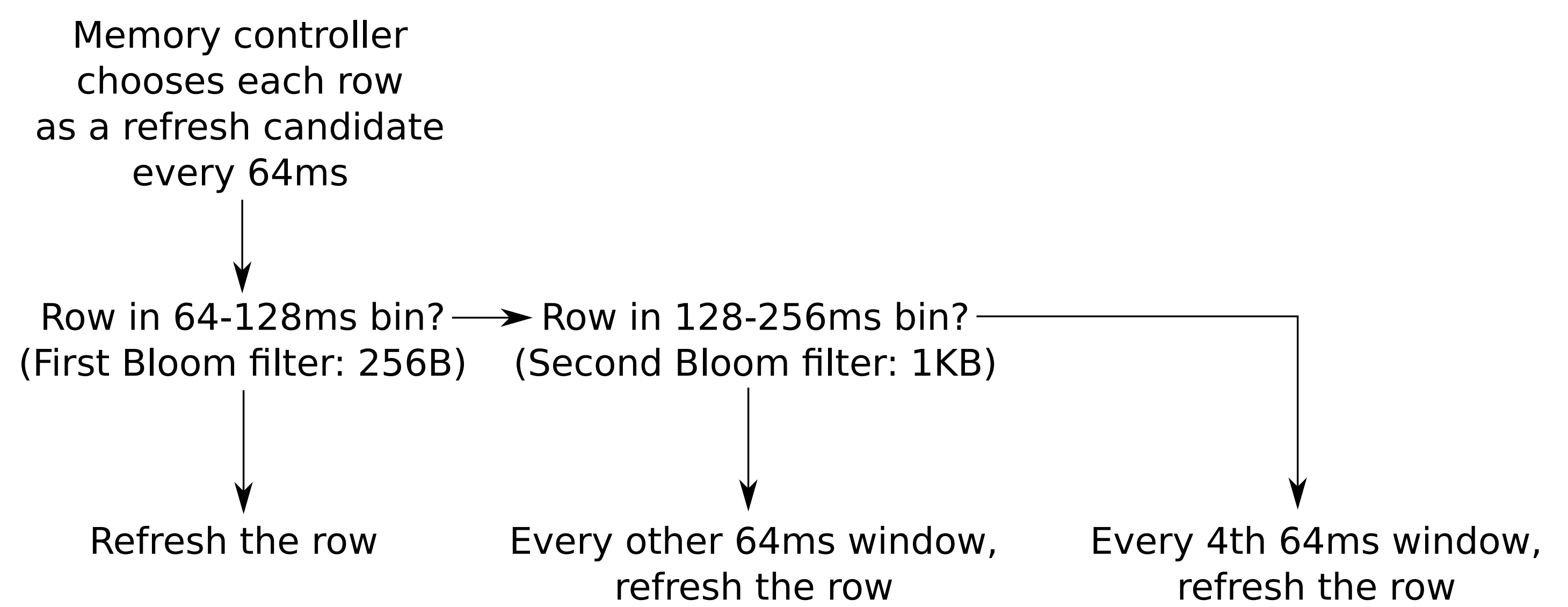
1. Profile retention times (how frequently each row needs to be refreshed to avoid losing data)

	Row 1	Row 2	Row 3
Initially	11111111...	11111111...	11111111...
After 64 ms	11111111...	11111111...	11111111...
After 128 ms (64-128ms)	11011111...	11111111...	11111111...
After 256 ms (128-256ms) (>256ms)	11111011...	11111111...	11111111...

2. Group rows into different bins based on their retention time using Bloom filters for scalability and efficiency



3. Refresh rows in different bins at different rates



## Results

- 1.5KB storage overhead in a 32GB DRAM system
- 74.6% refresh reduction resulting in 8.6% performance gain and 16.1% energy efficiency improvement on average
- Benefits increase as DRAM scales in density

